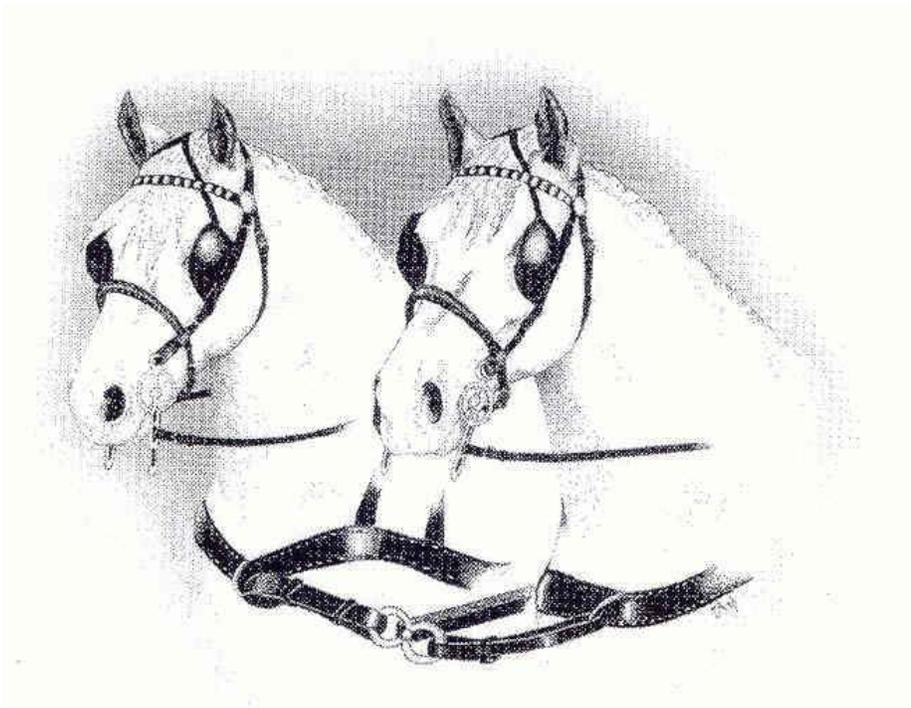


**NEW ZEALAND CARRIAGE  
DRIVING SOCIETY (INC.)**

**RULE BOOK  
for  
COMBINED DRIVING TRIALS**



NZCDS Rule Book is based on the 2014 FEI Driving Rules.  
All rules refer to events run under the auspices of and are affiliated to the NZCDS

<http://www.carriagedrivingnz.co.nz>

(1<sup>st</sup> January 2020)

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## **PREAMBLE**

This edition of the NZCDS Driving Rules comes into force on 1<sup>st</sup> January 2020. As from the above date, all other texts covering the same matter (other editions and all other official documents) issued previously are superseded.

Every eventuality cannot be provided for in these Rules. In any unforeseen or exceptional circumstances, it is the duty of the Ground Jury to make a decision in a sporting spirit and approaching as nearly as possible to the intention of these Rules.

Throughout this publication, the word "Horse" shall mean Horse and/or Pony; the masculine shall also include the feminine and the singular the plural unless otherwise stated in a specific Rule.

## **DEFINITIONS**

NF	Equestrian Sport NZ
OC	Organising Committee
VA	Veterinarian Appointee
Forms available from	<a href="http://www.carriagedrivingnz.co.nz">www.carriagedrivingnz.co.nz</a> or Area Delegate

## **NZCDS**

### **CODE OF CONDUCT for COMPETITORS**

1. Know the Rules both in their Detail and Spirit.
2. Uphold the Spirit of good Sportsmanship and Fair-play.
3. Recognise the value and importance of all the volunteers, Judges, Stewards and other helpers.
4. Do not subject any Official, Competitor or Volunteer to physical or verbal abuse.
5. In the event of a protest raise the issue through the appropriate Channels. (Rule 12)
6. In general, be consistent, courteous and objective at all times.
7. Mistakes are possible, but there are channels for rectification.
8. Respect the Landowner's, property, facilities and any requests that they make. Leave grounds and facilities clean and tidy.
9. Obey any Health and Safety requirements
10. The Ground Jury reserves the right to penalise any competitor or groom up to and including Disqualification for contravention of this Code of Conduct. (Rule 15)

## THE NZCDS CODE OF CONDUCT FOR THE WELFARE OF THE HORSE

1. The NZCDS requires all those involved in equestrian sport to adhere to the NZCDS Code of Conduct and to acknowledge and accept that at all times the welfare of the Horse must be paramount. Welfare of the Horse must never be subordinated to competitive or commercial influences. The following points must be particularly adhered to:

### **GENERAL WELFARE:**

2. Good Horse management
3. Stabling and feeding must be compatible with the best Horse management practices. Clean and good quality forage, feed and water must always be available.

### **Training methods**

4. Horses must only undergo training that matches their physical capabilities and level of maturity for their respective disciplines. They must not be subjected to methods, which are abusive or cause fear.

### **Farricery and tack**

5. Foot care and shoeing must be of a high standard. Tack must be designed and fitted to avoid the risk of pain or injury.

### **Transport**

6. During transportation. Horses must be fully protected against injuries and other health risks, vehicles must be safe, well ventilated, maintained to a high standard, disinfected regularly and driven by competent personnel. Competent handlers must always be available to manage the Horses.

### **Transit**

7. All journeys must be planned carefully, and Horses allowed regular rest periods with access to food and water in line with current NZCDS guidelines.

### **FITNESS TO COMPETE:**

8. Fitness and competence
9. Participation in Competition must be restricted to fit Horses and Athletes of proven competence. Horses must be allowed suitable rest period between training and Competitions; additional rest periods should be allowed following travelling.

### **Health status**

10. No Horse deemed unfit to compete may compete or continue to compete; veterinary advice must be sought whenever there is any doubt.

### **Doping and Medication**

11. Any action or intent of doping and illicit use of medication constitute a serious welfare issue and will not be tolerated. After any veterinary treatment, sufficient time must be allowed for full recovery before Competition.

### **Surgical procedures**

12. Any surgical procedures that threaten a competing Horse's welfare or the safety of other Horses and/or Athletes must not be allowed.

### **Pregnant/recently foaled mares**

13. Mares must not compete after their fourth month of pregnancy or with foal at foot.

### **Misuse of aids**

14. Abuse of a Horse using natural riding aids or artificial aids (e.g. whips, spurs, etc.) will not be tolerated.

## **EVENTS MUST NOT PREJUDICE HORSE WELFARE:**

### **Competition areas**

15. Horses must be trained and compete on suitable and safe surfaces. All obstacles and competition conditions must be designed with the safety of the Horse in mind.

### **Ground surfaces**

16. All ground surfaces on which Horses walk, train or compete must be designed and maintained to reduce factors that could lead to injury.

### **Extreme weather**

17. Competitions must not take place in extreme weather conditions that may compromise welfare or safety of the Horse. Provision must be made for cooling conditions and equipment for Horses after competing.

### **Stabling at Events**

18. Stables must be safe, hygienic, comfortable, well ventilated and of sufficient size for the type and disposition of the Horse. Washing-down areas and water must always be available.

## **HUMANE TREATMENT OF HORSES:**

### **Veterinary treatment**

19. Veterinary expertise must always be available at an Event. If a Horse is injured or exhausted during a Competition, the Athlete must stop competing and a veterinary evaluation must be performed.

### **Competition injuries**

20. The incidence of injuries sustained in Competition should be monitored. Ground surface conditions, frequency of Competitions and any other risk factors should be examined carefully to indicate ways to minimize injuries.

### **Euthanasia**

21. If injuries are sufficiently severe a Horse may need to be euthanized on humane grounds by a veterinarian as soon as possible, with the sole aim of minimizing suffering.

### **Retirement**

22. Horses must be treated sympathetically and humanely when they retire from Competition.

## **EDUCATION:**

23. The NZCDS urges all those involved in equestrian sport to attain the highest possible levels of education in areas of expertise relevant to the care and management of the Competition Horse.

24. This Code of Conduct for the Welfare of the Horse may be modified from time to time and the views of all are welcomed. Particular attention will be paid to new research findings and the NZCDS encourages further funding and support for welfare studies.

## **PRINCIPLES**

### **1. NZCDS Rules**

- 1.1. These Rules are intended to standardise Driving Events as far as is possible, so that the conditions at such Events are fair and similar for all Athletes.
- 1.2. A Driving Event commences one hour before the First Horse Inspection or Competition and concludes one half hour after the announcement of the Final Results.
- 1.3. North and South Island Combined Driving Trials may include the title Championship, for sponsorship purposes only, and this title is New Zealand specific.
- 1.4. The Island Combined Drive Committees must keep a filed copy of the season's applications. Once an application has been approved the committee coordinator will forward the appropriate information, to the editor of the Swingletree and the Webmaster of our web site to be published. Copies of this information will also be sent to the organising committee of that particular Combined driving Trial and the President of the Ground Jury.
- 1.5. It is the responsibility of the President of the Ground Jury to report back to the appropriate Island Combined Drive Committee any discrepancies that have occurred in respect of the approved application.
- 1.6. Any deviations at affiliated events must be applied for and approved by the appropriate Island Combined Drive Committee. Non-affiliated events may deviate from these rules.
- 1.7. It is strongly recommended that a white board or similar board be put at the secretary's office/tent or other appropriate position for competitors to see and that on the board, Dressage Arena, Obstacle Course and Section E (Marathon Obstacles) be listed and against each be put open or closed and the President of the Ground Jury has the responsibility to indicate which is open or closed.

### **2. Disabilities**

- 2.1. It is the policy of the NZCDS to enable drivers with physical, vision and intellectual disabilities to compete at any of our affiliated events.
- 2.2. A form to obtain a Dispensation to drive is available on the NZCDS website.
- 2.3. This will be lodged with the Combine Driving Committee. A copy will be returned to the Athlete.
- 2.4. The dispensation is required to be reviewed annually, and a timeframe may be issued by the combined drive committee.
- 2.5. A copy of any dispensations is to accompany the Athletes Competition entry.

### **3. Structure Of Competitions**

- a) Only Class 7 is open to non NZCDS. Members. To compete in all other class's competitors must be NZCDS. members.
- b) A competitor must have completed at least one Combined Driving Trial (once at any time) to be eligible, prior to entering a NZCDS. Championship Combined Driving Trial.
- c) Competitors eliminated in any Competition will not be eligible to be placed in the overall class placings and will not be eligible to earn points to upgrade.
- d) Competitors incurring elimination in any Competition can compete in subsequent Competitions.
- e) If entering more than one horse in a CDT, the open horse must be driven first in all competitions.
- f) Two entries from one competitor will be accepted at the discretion of the Organising Committee and their running order determined by OC.
- g) Results must be sent to the Island Councillor.
- h) Competitors may return to Class 7 at anytime
- i) Competitors may upgrade to a Higher Class at any time.
- j) Speed as Per Rule 131

**4. Upgrade Table**

- a) Intermediate combinations or Novice Drivers shall upgrade having earned 20 points as follows
- b) All points earned will remain for life

1st.	4 points
2nd.	3 points
3rd.	2 points
4th.	1 point

- c) Where there are fewer than 3 competitors in the Intermediate / Novice Class

1st.	2 points
2nd.	1 point

**5. Class Heights**

- a. It is the responsibility of the Athletes' to ensure that competing Horses comply with the following Height criteria.

No	Class	Requirements
1	Open Horse	Over 148cm
2	Open Large pony	Over 128cm and up to & including 148 cm
3	Open Small pony	Over 108cm and up to and including 128 cm
4	Open Tiny Ponies	Up to and including 108 cm) Shortened marathon course.
5	Open Multiples	
6	Intermediate Combination	Competition B – Refer to class description.
7	Training Class	Shortened marathon course
8	Novice Driver Class	Shortened marathon course
9	Open Donkeys	Competitions A, C and section E of Competition B
10	Donkey Novice Driver	Competitions A, C and section E of Competition B
11	Open Mules	Competitions, A, B and C and Compete at Pony/Horse appropriate height speeds.
12	Mules Novice Driver	Competitions, A, B and C and Compete at Pony/Horse appropriate height speeds.

**6. CLASSES**

**OPEN CLASS**

**Rules for Open Classes 1 to 5, 9, and 11**

- a) Competition A. Dressage tests to be used at Combined Driving events will be selected by the respective Island Dressage sub-committees.
- b) Competition B. will be a full-length course.
  - i) Except for Class 4 who will compete on a shortened course, (Section A).
  - ii) Class 9 do only Section E.

**INTERMEDIATE CLASS**

**Rules for Class 6.**

- a) Competition A. Dressage tests to be used at Combined Driving events will be selected by the respective Island Dressage sub-committees.
- b) Competition B will be a full-length course.
  - i) Except for Tiny Ponies who will compete on a shortened course, (Section A).
  - ii) Class 9 that do only Section E.
- c) Each combination (horse & driver) may only pass through the Intermediate Class once.

**TRAINING CLASS****Rules for Class 7**

- a) No restrictions will be placed on the number of competitions at which a competitor may compete in this Class.
- b) There will be ribbons only awarded, no points towards points prizes or trophies given.
- c) The Training Class will also include those doing fewer than all phases and non-NZCDS. members.
- d) A visual safety check will take place before Competition A.
- e) Competition A dressage tests to be used at Combined Driving events will be selected by the respective Island Dressage sub-committees.
- f) Training Class will do the shortened course in Competition B, (Section A).

**NOVICE DRIVER CLASS****Rules for Class 8, 10 and 12**

- a) A Novice is defined as a driver who has not competed in Open or Intermediate Class at a Combined Driving Trial Event.
- b) Competitors may upgrade at any time, once a driver has upgraded, they may not compete again in Novice Class.
- c) A visual safety check will take place before Competition A.
- d) Competition A dressage tests to be used at Combined Driving events will be selected by the respective Island Dressage sub-committees and may be taken from the simplest of Training Tests in the Rule Book.
- e) A shortened Competition B course, (Section A).

**EVENTS CAN BE RUN OVER 2 OR 3 DAYS**

7. The following Competitions formats can be organised:

Format 1	Format 2	Format 3
Day 1: Dressage	Day 1: Dressage	Day 1: Dressage & Cones
Day 2: Marathon	Day 2: Cones	Day 2: Marathon
Day 3: Cones	Day 3: Marathon	

**CLASSIFICATION****8. Competitions**

- 8.1. At the conclusion of each Competition, the Athletes will be classified according to the penalties received in that Competition.
- 8.2. In each Competition, the winner is the Athlete with the least number of penalties.
- 8.3. Scores will be calculated to two decimal places.

**9. Events**

- 9.1. The Final Classification for individuals is determined by adding together the penalties received in each Competition. The Athlete with the lowest number of penalties is the winner of the Event.
- 9.2. Athletes who are Eliminated or Disqualified or who Retire or Withdraw in any one of the Competitions cannot be included in the Final Classification. They will only be listed on the result sheet as: Eliminated (E), Disqualified (D), Retired (R), or Withdrawn (W).

**10. Equality of Scores**

- 10.1. If there is an equality of scores on completion of the three Competitions, the Athlete with the least number of penalties in Marathon will be classified above the others. If there is still an equality of points, the scores in Dressage will be the deciding factor.

**11. Names of Horses**

- 11.1. The names of the Horses must appear on all score sheets, including the name of the spare Horse.

## **PROTESTS**

### **12. Procedure for Protest**

- 12.1. Discuss the reason for the Protest with the PGJ (from past experience the majority of Protests are resolved satisfactorily at this point).
- 12.2. If a protester is not satisfied at this point, then the Protest must be made in writing and signed by the authorized person making the Protest and presented personally to the PGJ with a deposit of \$20.00
- 12.3. Protests concerning irregularities or incidents during a competition or the results of a competition must be made no later than 30 minutes or less if so, advised at or from the time of the posting of the results.
- 12.4. Any person making a Protest, if possible, should secure witnesses to the incident and any other forms of evidence and bring them before the person with whom the Protest is lodged or obtain a duly signed written statement with names and addresses.

### **13. Official Results**

- 13.1. Results are "official" as soon as they have been signed by the President of the Ground Jury.

## **DEFINITIONS**

### **14. Penalties**

- 14.1. The Rules concerning the Event and each Competition must be strictly enforced by the Ground Jury. Athletes who fail to comply with these Rules may incur Disqualification or Elimination, unless some other penalty is prescribed by the Ground Jury.

### **15. Disqualified (D)**

- 15.1. Athletes and Horses may be Disqualified for contravening certain Rules at any time during an Event. An Athlete or Horse who has been Disqualified is prohibited from taking any further part in the Event or winning any prize.

### **16. Eliminated (E)**

- 16.1. Athletes will be Eliminated from a Competition as a penalty for contravening certain Rules during the Competitions.
- 16.2. Athletes who are Eliminated may compete in the subsequent Competition(s) in the Event.

### **17. Retired (R)**

- 17.1. Athletes, who, for any reason, do not wish to continue, may decide to Retire during any of the Competitions. If an Athlete Retires in a Competition, he is allowed to compete in the subsequent Competitions in the Event.

### **18. Withdrawn (W)**

- 18.1. Athletes are deemed to have Withdrawn if, for any reason, they fail to start in any of the Competitions. Once Withdrawn, Athletes may not take any further part in the Event with the turnout in question.

### **19. Lamé or Unfit Horses**

- 19.1. If a Horse is deemed to be lame or unfit by the Judge at C in Dressage, then the Horse must be Disqualified and may not compete in any other Competition. If the Athlete is eliminated by a member of the Ground Jury in Marathon or Cones, the Horse will be Eliminated as well as the Athlete.

## 20. Placings and Prize Money

- 20.1. Athletes who Retire or are Eliminated from any Competitions may not be placed in that Competition or in the final classification.
- 20.2. Athletes may only receive prize money in Competitions in which they have competed without Disqualification, Elimination or Retirement. No Prize Money will be awarded to an Athlete who has been disqualified from any Competition.

## ELIGIBILITY (age of Athletes)

### 21. Minimum Age

NZCDS Classes:

Class	Athlete Minimum Age
Horse / Pony Four-in-Hand	18 years
Horse / Pony Tandem	18 years
Horse / Pony Pair	16 years
Horse / Pony Single	Junior Driver
Donkey Classes	18 years
Mule Classes	18 years

### 22. Age:

- 22.1. Age is determined from the beginning of the calendar year in which the Athlete and grooms reach the designated age.

### 23. Junior Driver and New Drivers

- 23.1. Complete the Societies Level 1 Achievement Certificate to the satisfaction of a Society representative. (Area Delegates and Island Councillors have authority to carry out this task)
- 23.2. Demonstrate to the Area Delegate or Island Councillor their ability to drive at an event amongst other competitors by way of taking part in smaller club or local events.
- 23.3. The driver if under 16 years of age must provide to the Area Delegate or Island Councillor a parental permission form.
- 23.4. The Area Delegate or Island Councillor will, when satisfied that the driver is, in their opinion, able to safely and confidently take part in an affiliated Combined Drive, sign off the consent form and the parental permission form and send to the Island Combined Drive Committee who will hold these forms on file.

### 24. Grooms:

- 24.1. In all Classes It is RECOMMENDED that a groom be carried. Minimum age 12 years.
- 24.2. Athletes under the age of 16 years must be accompanied by a groom(s) of 16 years or older.
- 24.3. Athletes of 16 years and above must be accompanied by a groom(s) of 12 years or older.
- 24.4. Grooms under 16 years of age must have parental consent to compete.
- 24.5. Small Pony Class 108 cm and up to and including 128 cm. Grooms are optional for drivers over 16 years of age, except for Multiples where grooms are compulsory.
- 24.6. Tiny Pony Class under 108 cm in height. Grooms are optional for drivers over 16 years of age, except for Multiples where grooms are compulsory.

**24. General:**

- 24.1. Failure to comply with any part of these Rules will result in Disqualification of the Athlete.

**25. Hors Concours**

- 25.1. The Athlete competing Hors Concours will be subject to the rules of the competition and pay the full entry fee to compete but will not be eligible for any Prize Money, Ribbons, Trophies or Grading Points.

**26. Entries**

- 26.1. The number of Horses that may be entered for an Event must be in accordance with the Schedule.
- 26.2. The OC may limit the number of entries of eligible Athletes for a NZCDS Championship.
- 26.3. Nominated entries must reach the OC by the closing date of the Event and must include a list of the names of Athletes and Horses from which the Definite Entries and any substitutions will be chosen.
- 26.4. Definite entries must reach the OC, at the latest, four days preceding the beginning of the Event. These represent the final selection of Athletes and Horses that will travel to the Event. The Definite Entries may not exceed the number listed and must be chosen from the list of names on the Nominated Entries. After the Definite Entries have been sent in, substitutions of Horses and/or Athletes may only be made with the express permission of the OC.
- 26.5. Entry forms for Horses must include the name/names, breed, age
- 26.6. At an Event, an Athlete may withdraw any or all his Horses from a Competition, but he may not add a Horse not previously entered for that Competition without the Approval of the OC and the Ground Jury.
- 26.7. Withdrawals after the date of definite entries or no-shows will be liable to reimburse the OC for the financial loss incurred by the OC (i.e. stabling and hotel Expenses) as a result of late withdrawal or no-show.

**27. Schedule of the Event:**

- 27.1. In the NZCDS approved schedule, which is published by the OC of any event, it is not necessary to repeat the NZCDS Driving Rules. All information as required in the Schedule will have to be given in detail to ensure that Athletes, Officials and all those concerned by the event are sufficiently informed.

**28. Additional Entries**

- 28.1. A second Open entry may be accepted at the discretion of the organising committee and the running order of each entry will be determined by the OC.

**ATHLETES****30. General.**

- 30.1. All competitors must complete the Disclaimer Of Liability Form and submit it to the organiser or secretary of a NZCDS affiliated competition before they will be eligible to start in the competition, plus a current Membership sticker.
- 30.2. Athletes under 16 years of age must have parental consent to compete.

## **DRESS, SAFETY AND WHIPS**

### **31. Dress in Dressage and Cones on a Dressage Carriage**

- 31.1. The dress of Athletes and Grooms must conform to the style of the Carriage and harness used.
- 31.2. Jackets or national dress, driving aprons, approved equestrian helmets and gloves are obligatory for Athletes.
- 31.3. Grooms must wear jackets or national dress, approved equestrian helmets and gloves.
- 31.4. The President of the Ground Jury may decide that
  - 31.4.1. Jackets may be removed in excessively hot and humid weather;
  - 31.4.2. Jackets are not required in special circumstances;
  - 31.4.3. Wet weather clothing may be worn, and aprons not required in wet weather.
- 31.5. Penalties for improper dress are stated under Rules 126 and 217.

### **32. Dress in Marathon and Combined Marathon**

- 32.1. Less formal dress is acceptable in Marathon for the Athlete and Grooms. Shorts are not permitted; Infringement will incur 10 penalties per person.
- 32.2. It is compulsory for Athletes and Grooms to wear approved Equestrian Helmets in Competition B. Infringement will incur Elimination.
- 32.3. The wearing of body or back protectors by drivers and grooms in Competition B is optional.

### **33. Whip for Dressage and Cones**

- 33.1. The Athlete must carry a whip of traditional style. The lash, which may be tied to the stick, must be capable of release, and must be long enough to reach all the Horses.
- 33.2. An Athlete must enter the arena with a whip in hand or incur 5 penalty points.
- 33.3. If an Athlete drops or puts down his whip, when in the arena, or if it is not held in the hand, he will incur 5 penalty points.
- 33.4. The whip, if dropped, need not be replaced and the Athlete may finish without a whip.
- 33.5. However, the Groom may hand the Athlete a spare whip and without any further penalty.

### **34. Whip for Marathon and Combined Marathon**

- 34.1. The whip can only be used by the Athlete. Failure to comply will incur 20 penalties.

## **HORSES**

### **35. Age of Horses**

- 35.1. Horses and ponies may compete at NZCDS and affiliated events from 4 years of age onwards.

### **36. Number of Horses**

- 36.1. The correct number of Horses stipulated for each class must be driven throughout each Competition. Athletes may not remove one or more Horses during a Competition and continue with less than the number stipulated for their Class.
- 36.2. A Horse may only take part once in each Competition.
- 36.3. Failure to comply with any part of this Rule will result in Disqualification.

### **37. Special Conditions**

- 37.1. Mares are not allowed to compete after their fourth month of pregnancy or with a foal at foot. If it is subsequently confirmed that a mare competed under either of these conditions, she will be Disqualified from all Events to which these conditions applied, and the case will be reported to the Secretary NZCDS (See Code of Conduct).

## **WELFARE OF THE HORSE (ABUSE OF HORSES AND DOPING)**

### **38. Cruelty - Definition**

- 38.1. Abuse of Horse means any action or omission that causes, or is likely to cause pain or unnecessary discomfort to a Horse including, but not limited to:
  - 38.1.1. Excessive pressing of exhausted Horses.
  - 38.1.2. Excessive use of a whip.
  - 38.1.3. An unacceptably severe, badly fitting, broken or damaged bit.
  - 38.1.4. Badly fitting harness which might cause distress to the Horse.
  - 38.1.5. Damage to a Carriage which might cause injury to the Horse.

### **39. Wounds and Lacerations**

- 39.1. Blood on Horses may be an indication of abuse of Horse and must be investigated case by case by any member of the Ground Jury.
- 39.2. In minor cases of blood in the mouth, such as where a Horse appears to have bitten its tongue or lip, or minor bleeding on limbs, after investigation the Athlete may be authorised to continue.

### **40. Reporting**

- 40.1. Stewards, or any other Official, must report any instance of abuse of the Horse to any member of the Ground Jury as soon as possible.

### **41. Penalty**

- 41.1. Acts deemed as Abuse of Horse will result in the imposition by the Ground Jury of any or a combination of the following penalties:
  - 41.1.1. Elimination
  - 41.1.2. Disqualification from the Event

## **INSPECTIONS OF HORSES**

### **42. General.**

- 42.1. Only a member of the Ground Jury has the authority to Disqualify any Horse which is considered to be unfit for the Event (marked lameness, serious injury or poor general condition). A Veterinarian Appointee has no authority to disqualify a Horse except where there is a welfare issue.
- 42.2. Either Rule 44 or Rule 45 Inspection is an option at any event other than Championship Events
- 42.3. See Annex 27.

#### **43. Inspection Prior to Championship**

- 43.1. This must take place at all Championship Events before the start of the first competition. It must be performed under the direction of the President of the Ground Jury, together with at least one other Member of the Ground Jury and the Veterinary Appointee.
- 43.2. For safety reasons, horses must be presented in bitted bridles and shown on a loose rein or lead.
- 43.3. Horses are not permitted to wear bandages or blankets/rugs.
- 43.4. No Horse may be presented with its identity concealed in any manner by application of paint or dye for example.
- 43.5. One NZCDS Steward with a Whip must be present. He is the only person who may assist if a Horse refuses to trot. Handlers may not carry a whip while showing the Horse. The use of a short whip for restraint of stallions and difficult Horses may be allowed by the Inspection Panel upon request.
- 43.6. The Inspection consists of an initial observation of the Horse standing still. It must then be walked in front of the Inspecting Committee, and then trotted 30 meters away from the Committee before returning towards the Committee at the trot.
- 43.7. A Veterinarian Appointee may be allowed to handle a limb or other parts of the body, but he may not perform any other clinical tests (i.e. e., flex a limb, or walk or trot a horse in a circle)
- 43.8. In exceptional or doubtful cases, the Inspecting Committee may direct that a horse be placed in an officially supervised holding area (no whips allowed) for a further inspection to take place at a convenient time, during the Inspection or in addition to be re-inspected on the following day without any request or presumption by the Athlete.
- 43.9. The Athlete or his representative who presents the Horse must be smartly dressed.

#### **44. In-Harness Horse Inspection**

##### **After Section "D"**

- 44.1. Ref Rule 42.2
- 44.2. This may take place at all Events, at the site of the 10-minute compulsory rest prior to the start of section E of Marathon. One member of the Ground Jury and a Veterinarian Appointee are responsible for this Inspection. It must be performed carefully but rapidly so that the Athlete has time to care for his Horses before the start of section E.
- 44.3. The fitness of the Horses should be determined by clinical observation, which should include measuring the heart rate, and the respiratory rate. These observations must be recorded.
- 44.4. If the parameters are not met at the 10-minute limit the combination will be eliminated from the competition.  
The VA in consultation with the Ground Jury Official may, at the Athletes request, allow more time for the horse/pony to reach the required parameters. If satisfied the horse/pony was able to continue, they may continue and finish Competition B. They will, however, remain Eliminated from the final placings.
- 44.5. The Ground Jury member must Eliminate the Athlete if his Horse is considered to be lame, injured or obviously exhausted and unfit to continue the Competition.

#### **45. Inspection In-Hand**

##### **On completion of Section "E"**

- 45.1. Competitors must present themselves within 30 minutes of completing Section E at all Events if a Veterinarian Appointee is available.
- 45.2. For safety reasons, horses must be presented in bitted bridles and shown on a loose rein. Horses are not permitted to wear bandages or rugs.
- 45.3. The horse's heart rate must have returned to 64 beats per minute or less and must be sound with no sign of distress or injury.
- 45.4. It must be performed under the supervision of a Veterinarian Appointee in case any Horse needs immediate treatment. The Veterinarian Appointee has no authority to Disqualify a Horse. He must report his findings to the President of the Ground Jury as soon as possible.

#### 46. Inspection In-Harness before Cones

- 46.1. The In-Harness Inspection must be carried out before any Horse starts Cones, only when Cones follow Marathon. It must be performed by an Inspecting Committee consisting of one Member of the Ground Jury together with the Veterinary Appointee. The Inspection is obligatory at all Events when Cones follow Marathon. The Horse(s) must be presented by the Athlete himself; Competing without presenting will result in an Elimination.
- 46.2. Horses will be inspected harnessed to their carriages. Leg bandages over-reach boots and brushing boots are permitted but must be removed if required.

#### 47. Removing a Horse from Competition

- 47.1. Each member of the Ground Jury has the right and duty to eliminate any Horse at any time, which is evidently lame, injured or unfit to continue. No Appeal may be made against a decision taken under the terms of this Rule.
- 47.2. The Athlete may Retire at any time.

#### 48. Medication Control of Horses

- 48.1. This must be conducted in accordance with NF Regulations.

### CARRIAGES AND HARNESS

#### 49. General

- 49.1. All vehicles used at NZCDS affiliated CDTs, PODs, Obstacle Driving and Marathon Obstacle Driving competitions comply with NZCDS rules in respect of wheel widths. That is, all vehicles must have the following wheel widths to compete at affiliated events other than Showing Classes:
- 49.2. And additionally, all vehicles competing in Competition B and MO driving must have a wheel width of not less than 125 cm.
- 49.3. In all Classes, during Dressage, Marathon, Cones and Combined Marathon, if the carriage has no brakes, **breeching** is compulsory. Failure to comply will result in Elimination. In Single Horse and single pony classes breeching is compulsory
- 49.4. No part of a carriage may be wider than the outside Track Width, with the exception of hubcaps, mudguards and the Splinter Bar for carriages used in Dressage and Cones.
- 49.5. The track width of all carriages is measured at ground level on the widest part of the rear wheels.
- 49.6. Athletes whose carriages do not conform to the required measurements will be eliminated from the relevant Competition.
- 49.7. Vehicle weights are not required.

#### 50. Permitted Carriages

- 50.1. Carriage with correct Dressage width
- 50.2. It is permitted to use a 2 wheeled vehicle for all competitions, but if one is used in competition B the competitor must present at a competition with only one or two 2 wheeled vehicles and the vehicle driven in competitions A and C must be the same vehicle.

Category	Dressage	Marathon	Cones	Combined Marathon
CDT	Dressage or Marathon Carriage		Dressage or Marathon Carriage	Marathon carriage
	Solid rubber or pneumatic tyres		Solid rubber or pneumatic tyres	Solid rubber or pneumatic tyres

**51. Dressage and Cones must comply with the following**

- 51.1. The same Carriage must be used for Dressage and Cones for all CTDs (See Rule 50).
- 51.2. Artificial extensions to increase the measured width of a Carriage are not permitted in Cones.

Class	Wheels	Grooms	Min. Width
Horse Four-in Hand	4	2 behind	158 cm
Pony Four-in-Hand			138 cm
Horse Pair	4	1 behind	148 cm
Pony Pair			138 cm
Tandem Horse	2 or 4	1 behind or beside	138 cm
Tandem Pony			
Horse Single	2 or 4	1 behind or beside	138 cm
Pony Single			

**52. Marathon Carriages must comply with the following:**

Class	Wheels	Grooms	Min. Width
Horse Four-in-Hand	4	behind	125 cm
Pony Four-in-Hand			
Horse Pair	4	behind	125 cm
Pony Pair			
Horse Tandem	2 or 4	1 behind or beside	125 cm
Pony Tandem			
Horse Single	2 or 4	1 behind or 1 beside	125 cm
Pony Single			

**53. Equipment**

- 53.1. Lamps are optional, rear lights and reflectors are not required.

**54. Tyres**

- 54.1. Pneumatic tyres are permitted.

**HARNESS, CARRIAGE AND HORSES****55. Harness**

- 55.1. The distance between Horse/Pony and carriage must not be less than 50cm at all times, fender rolls, 40cm.

**56. Dressage Carriage:**

- 56.1. Horses (Four-in-Hand wheelers or a Pair of Horses): the distance between the traces must be minimum 55 cm (Ponies: minimum 45 cm).
- 56.2. Traces must not cross each other. Swingletrees may not cross the centreline of the carriage.

## **57. Marathon Carriage:**

- 57.1. Horse (Four-in-Hand wheelers or a Pair of Horses): the distance between the traces must be minimum 55 cm (Ponies: minimum 45 cm).
- 57.2. Traces must not cross each other.
- 57.3. Length of individual pole chains or pole straps: the length has to be minimum 30 cm. The measurement is taken from the centre of the pole head, including the complete quick release.
- 57.4. Horse yoke or T-bar: the total width including the complete quick releases has to be minimum 60 cm. When the measurement is taken from the centre of the pole head, to include the complete quick releases, it has to be minimum 30 cm.
- 57.5. Yokes or T-bars must not be positioned behind any part of the shoulder.
- 57.6. Pole and the pole straps must be of sufficient length to allow free movement of the Horses.
- 57.7. For Horse Four-in-Hand leaders, the complete lead bar must measure at least 1m and the distance between the traces must measure at least 45 cm.
- 57.8. For Pony Four-in-hand leaders, the complete lead bars must measure at least 85cm and the distance between the traces must measure at least 35 cm.
- 57.9. Yoke width or pole straps must be sufficient to allow the free movement of the Ponies.
- 57.10. It is not necessary to use the same harness for Dressage and Cones, but in both Competitions, it must be safe, clean and uniform in appearance and in a style appropriate to the turnout.
- 57.11. The Horses must be correctly and fully harnessed to the carriage, including the reins.
- 57.12. Failure to comply with these rules will result in a verbal warning, given by the Ground Jury. Subsequent offences at the same event will be penalised by Elimination.
- 57.13. During Dressage, Marathon, Cones and Combined Marathon, whenever a single Horse/Pony is harnessed to a carriage breeching is compulsory. Failure to comply results in Elimination
- 57.14. Where forbidden equipment is used or a severe incidence of the welfare of the Horse is ascertained, the penalty will be Elimination or Disqualification (see Rule 69).

## **58. Bandages and Brushing Boots**

- 58.1. Bandages and Brushing Boots are not permitted in Dressage. Failure to comply will result in 10 penalty points.
- 58.2. If a penalty is applied under Rule 58.1 above, the Bandages or Brushing Boots must be removed immediately after leaving the Arena and the Horse(s) inspected by a Veterinarian Appointee or a Member of the Ground Jury who will report his findings to the President of the Ground Jury.

## **59. Nosebands, ancillary equipment and blinkers**

- 59.1. Any nosebands, attachments or ancillary equipment, which impede or are likely to impede the free intake of air into the nostrils of the Horse are not permitted.
- 59.2. Blinkers, if used, and ancillary equipment must not impede forward vision or be so close to the eyes as to irritate them.

## **60. Connecting straps**

- 60.1. Connecting straps between neck or breast collars may be used in all Four-in-Hand Competitions. The leaders may not be attached to each other in any other way (except by the Reins).

## **61. Auxiliary reins**

- 61.1. Auxiliary reins / divided reins (including any type of check reins) are not permitted when in harness.

## **62. Tails**

- 62.1. Tails may not be tied or attached to any part of the harness or Carriage, with the exception of a recognized tail guard. No other ancillary device restricting the free movement of the Horse's tail is permitted.

## **63. Leverage Devices**

- 63.1. All rings, terrets and/ or other devices which have an extreme leverage effect on the reins or bits are forbidden at any time.

## **64. Bits**

- 64.1. Bits do not need to be identical.  
64.2. All bit less bridles and hackamores (even combined with any kind of bits) are not permitted when the Horse is harnessed to a carriage.

## **65. Tongues**

- 65.1. Tongue guards are only permitted if used correctly; separate items must not be incorporated around the bit so as to cause welfare concerns.

## **66. Impaired Vision**

- 66.1. No attachment or ancillary harness may be positioned between the wheelers and the leaders, in such a way as to impair the vision of either of the wheelers.

## **67. Application or use of devices, substances or implements**

- 67.1. An attachment to the pole, traces or shafts, application or use of any substance, device, or implement, which may cause irritation or discomfort to the Horse is forbidden within the Venue.  
67.2. Ear hoods and plugs are permitted. Ear hoods may not be attached to the noseband and must allow free movement of the ears of the Horse. Failure to comply will result in 5 penalty points .

## **68. Shoes**

- 68.1. Any conventional type of shoe is permitted; double shoes or additional weight (lead) are not allowed.

## **69. Penalties**

- 69.1. Contravention of any Rule 55 - 69 in Competition will incur Elimination of the Athlete, with the exception of 58.1 and 67.2.  
69.2. For contravention at any other time within the Venue, with the exception of Rule 58.1 and 67.2.will result in Disqualification at the discretion of the Ground Jury.

## **ADVERTISING ON CARRIAGES, HARNESS AND CLOTHING**

### **70. In Dressage and Cones**

- 70.1. The name of the harness manufacturer may appear once on each harness on a label no wider than the strap on which it appears and not longer than 10 cm.  
70.2. The sponsor's name or "logo", or the Athlete's "association", may appear on each side of the carriage within a surface area no greater than 400 sq. cm.  
70.3. The name of the carriage manufacturer may appear on a Carriage on a label of not more than 50 sq. cm. Identification of clothing manufacturers may appear only once per item on a surface area not exceeding 3 sq. cm.  
70.4. Whilst present in the Competition arena, the name and/ or logo of the individual's sponsor(s) and team sponsor(s) may appear on the surface area not exceeding 80 sq. cm and only once on jackets or top garments at the height of the breast pockets of Athletes.  
70.5. The name and/ or logo of the individual's sponsor(s) and team sponsor(s) may appear on a surface area not exceeding 16 sq.cm on both sides of the Athlete's shirt collar.

## **71. Advertising in Marathon**

- 71.1. Advertising is allowed on carriages and all clothing. The name of the harness manufacturer may appear once on each harness on a label no wider than the strap on which it appears and no longer than 10cms.

## **72. Penalties**

- 72.1. Contravening with any of the rules on advertising will result in an Elimination issued by the President of the Ground Jury or the Chief Steward.

## **73. Safety**

- 73.1. In the Venue, whenever the Horse(s) are fully harnessed or being harnessed to a carriage, Groom(s) must at all times be in attendance and able to render assistance if needed. Whenever Horses are driven, a Groom must be on the carriage or if there is no seat available, at hand on the training field.
- 73.2. The Athlete may only dismount from the carriage when Grooms are at the Horses' heads or the reins are given to another responsible person on the carriage.
- 73.3. No Horse may be led from any moving vehicle.
- 73.4. Contravening the safety rules will result in a warning being issued by the Ground Jury. Subsequent offences at the same Event will be penalised by a penalty up to Elimination, at the discretion of the Ground Jury.

## **CONDITIONS FOR PARTICIPATION**

### **74. Method of Driving**

- 74.1. Athletes may use any method or style of driving.

### **75. The Athletes and Grooms participation**

- 75.1. Each Athlete must drive the same Horse(s) in all the Competitions, except where a substitution was decided in compliance with the rules. See Rule 81.
- 75.2. Depending on the schedule, an Athlete can compete twice and in addition, he can act as Groom.
- 75.3. Groom(s) may participate several times in all competitions.
- 75.4. The Athlete is the only person allowed to handle the reins, use whip and brake throughout each Competition. Each contravention of this Rule, even if to prevent an accident, will result in 20 penalties. However, a Groom may handle the reins and brakes without penalty in all Competitions provided the carriage remains stationary.
- 75.5. No person may be tied to the Carriage in any way during the Competitions. An Athlete may be secured by rope, webbing or belt, provided one end is held by a Groom and not wrapped or fastened to the carriage in any way. Failure to comply will result in elimination.
- 75.6. Substitution of a Groom during the Marathon competition is not permitted under any circumstances and will incur Elimination of the Athlete.
- 75.7. In Dressage (as part of the test) and Cones, Athletes will be required to salute the Jury, unless time or layout of the Course prevents it.
- 75.8. Passengers may not ride on the carriage during any Competitions.
- 75.9. Each time an Athlete dismounts he will incur 20 penalties.
- 75.10. Athletes will incur penalties each time one or both Grooms dismount. 5 penalties on the first occasion, 10 penalties on the second occasion. On the third occasion the Athlete is Eliminated. Exception in Marathon see Rule. 154.1.

### **76. Identification Number**

- 76.1. Athletes will be allocated an Event Number per turnout on arrival and will retain that number throughout the Event. The number must be displayed on any Carriage used during the Competitions.

## **OUTSIDE ASSISTANCE**

### **77. Definition**

- 77.1. Any intervention by a third party, not riding on the carriage, whether solicited or not, with the object of facilitating the task of the Athlete or helping his Horses, is considered to be outside assistance.

## **PROHIBITED OUTSIDE ASSISTANCE**

### **78. Dressage and Cones:**

- 78.1. Any intervention by a third party, not riding on the carriage, whether solicited or not, with the object of facilitating the task of the Athlete or helping his Horses, is considered to be outside assistance. Any Athlete who has received outside assistance may be eliminated by the Ground Jury.
- 78.2. In Dressage and Cones, Grooms must remain seated in their proper positions between entering and leaving the Arena. They are not permitted to handle the reins or the whip (will incur 20 penalties) nor speak or indicate the course to the Athlete (will incur Elimination). However, the Groom may handle the reins or the whip without penalty provided the carriage remains stationary.
- 78.3. Exception: If the bell has been rung by the President of the Jury and the Athlete has failed to hear the bell; the Groom may advise the Athlete that the bell has been rung.
- 78.4. Athletes and Grooms may not use any form of electronic communication equipment during Dressage and Cones, subject to elimination.

### **79. Marathon:**

- 79.1. Obstacle Observers, ground Observers, Time Keepers or any other Officials may not give directions, advice or information to the Athlete, while he is on the course in Marathon, in order to assist him. Exceptions: see Rule 80.
- 79.2. Any Athlete who has received outside assistance by a third party not riding on the carriage will be eliminated by the Ground Jury.
- 79.3. Penalties: see Rule 171

### **80. Permitted assistance**

- 80.1. The following are considered to be permitted outside assistance:
- 80.1.1. Assistance during compulsory rests and in neutral zones between Sections.
  - 80.1.2. Assistance to avoid accidents.
  - 80.1.3. Assistance to Horses as a result of an accident inside an obstacle, providing the Grooms are dismounted.
  - 80.1.4. Assistance by the Groom whereby a Horse is led through an obstacle by the bridle ends of the reins while harnessed to the carriage in either Marathon or Cones, will incur 20 penalties for the assistance in addition to the penalties for dismount.

## **SUBSTITUTIONS**

### **81. Substitutions before an Event**

- 81.1. If the VA advises, and the Ground Jury concurs, that a Horse is not fit to take part; or in the event of an accident or illness of an Athlete and/or a Horse (substantiated by a certificate from an official recognized doctor and/or veterinarian), substitutions may be made provided the OC gives its approval. up to one hour before the start of the first Horse Inspection.
- 81.2. However, a Horse or Athlete, or a combination of Horse and Athlete may only be replaced by a Horse and/or Athlete listed in the same class on the nominated entry list.

## **82. Substitutions during an Event**

- 82.1. Substitution of Horses or Athletes during a Competition is not permitted. The penalty will be Disqualification.
- 82.2. Athletes in Four-in-Hand classes may start each Competition with any four (4) of their five (5) declared entries.
- 82.3. Athletes in Pair or Tandem classes may start each Competition with any two (2) of their three (3) declared entries.
- 82.4. Athletes in Single classes must start each Competition with their single declared entry.
- 82.5. One Horse may be used by another Athlete in the same class after the first Horse Inspection if that Athlete has not presented a spare Horse and providing the borrowed horse has not already been used in a Competition at the Event. This Horse must then stay with that new Athlete for the whole Event.

## **DECLARATION OF STARTERS – ORDER OF STARTING**

### **83. Declaration of Starters**

- 83.1. At all NZCDS Events additional Horses may be brought to the Venue at the discretion of the OC.

## **STARTING ORDER**

### **84. Starting order for CDT**

- 84.1. Starting order for all Competitions will be provided by the OC

### **85. Starting order for Cones**

- 85.1. At three-day events, the Athletes will go in reverse order of the results in Dressage and Marathon, so that the Athlete with the most penalty points from Driven Dressage and Marathon will go first and the Athlete with the fewest Penalties goes last. In the event of equal Driven Dressage and Marathon penalties, the result of the Marathon decides.
- 85.2. The starting order will be:
  - 85.2.1. Retired Athletes, followed by
  - 85.2.2. Eliminated Athletes, followed by
  - 85.2.3. The remaining Athletes, commencing with the one with the highest number of penalties after Dressage and Marathon, so that the Athlete with the least number of penalties achieved without Retirement or Elimination will start last.
- 85.3. In the Event of Athletes having equal scores, the procedure set out in Rule 85.1 will apply.
- 85.4. All Cone-Driving outside a combined Competition start with a draw.

## **DRIVEN DRESSAGE**

### **(Competition A)**

#### **86. General**

- 86.1. The objective of the Driven Dressage Test is to judge the freedom, regularity of paces, harmony, impulsion, suppleness, lightness, ease of movement and correct bending of the Horses on the move. Athletes will also be judged on style, accuracy, and general control of their Horses, and also on their dress, condition of their harness and Carriage and the presentation of their whole turnout.
- 86.2. Where practical the gate to the paddock in which Competitions A & C are held must be kept shut.
- 86.3. A visual safety inspection is compulsory at Combined Driving Trials for the Novice and Training Classes prior to competing in Competition A.

#### **87. The Arena**

- 87.1. The Driven Dressage arena must be sized as per dressage test criteria and laid out in accordance with the Annexes.
- 87.2. Organisers should ensure that arrangements are in place so that spectators cannot approach closer than 5 meters from the edge of the arena.

## **DRIVEN DRESSAGE TESTS**

#### **88. Approved Tests**

- 88.1. Details of approved NZCDS Driven Dressage Tests are shown on the NZCDS Website. The Schedules for all Events must state clearly which of these Tests is to be used.

#### **89. Entering the Arena**

- 89.1. An Athlete who enters the arena before the starting signal or who fails to enter the arena within 90 seconds of the starting signal may be Eliminated, at the discretion of the President of the Ground Jury.

#### **90. Memory**

- 90.1. The NZCDS Driven Dressage Test must be driven from memory. Speaking or indication given by a groom will incur Elimination.

#### **91. Lameness**

- 91.1. If the President of the Ground Jury observes a case of marked lameness, he must Disqualify the Horse and Eliminate the Athlete. There can be no appeal against this decision.
- 91.2. In doubtful cases, after the Athlete has finished his test, the President of the Ground Jury may have the Horse checked immediately by the VA outside the arena. The Horse will be checked while harnessed to the carriage. If the VA confirms the lameness the Horse must be disqualified, and the Athlete eliminated.
- 91.3. In Competitions where additional Dressage arenas are being used, the duty of the President of the Ground Jury as indicated above shall fall under the responsibility of the Judge at C of the applicable arena.

## **JUDGING**

#### **92. Positions of Judges**

- 92.1. When there are five (5) Judges officiating, they may be seated at CRSVP, if there are three (3) Judges the places may be CBE or CEP or any letter around the arena depending on the driven Test and the Judge's best view. The President of the Ground Jury will decide the positions. When there are two (2) Judges officiating, they may be seated at C and B or C and E.

### **93. Allocation of marks**

- 93.1. The Judges will allocate their marks individually. There will be no consultation among Judges once the Athlete has started the Test. Only the Judge at C may give penalties for incomplete presentation, incidents, or course errors, and a red sticker should be attached to the sheet.

### **94. Multiple Turnouts**

- 94.1. Pairs, Tandem and Four-in-Hands will be judged as a whole and not as individual Horses.

### **95. Pace**

- 95.1. The definition of paces - movements will apply to all types and breeds of Horses.

### **96. Start and Finish**

- 96.1. The test starts as the Athlete enters the Arena at A, unless otherwise stated, and Finishes with the final salute. Tests are not timed. The Athlete will leave the Arena at a trot.

## **MOVEMENTS AND THEIR DESCRIPTIONS**

### **97. Halt**

- 97.1. The Horse must stand square, straight and motionless, remaining on the bit.

### **98. Walk**

- 98.1. With a regular four beat movement, the Horse, remaining in a light contact, walks energetically, supple, with even and determined strides with the hind feet touching the ground in front of the foot prints of the fore feet and stretching forwards downwards.

### **99. Free Walk**

- 99.1. Same definition as for the Walk, but in addition, gaining ground as much as possible, clearly lengthening the frame and stretching forwards downwards.

### **100. Working Trot**

- 100.1. A forward, active regular trot, with the Horse on the bit, carrying himself in balance and rhythm with even, elastic steps, good hock action and clear impulsion. The steps of the hind feet must at least be touching the ground in the footprints of the fore feet.

### **101. Collected Trot**

- 101.1. The Horse remains on the bit and moves energetically forward with a greater degree of engagement, leading to an increased flexion of the hocks and fetlock joints and raising up with the forehand, thus allowing for more mobility and elevation of the strides. The neck will be raised and more arched, with the poll the highest part, the nose should not be behind the vertical, or the neck restricted. The hind legs should take more weight and cadence should be visible.

### **102. Extended Trot**

- 102.1. The Horse lengthens his stride to cover as much ground as possible as a result of greater impulsion from the hindquarters. The Athlete allows the Horse, remaining "on the bit" without leaning on it, to lengthen its frame to gain ground, with the nose slightly in front of the vertical. The hind feet must clearly over track the prints made by the fore feet.
- 102.2. The Horse must remain in balance while maintaining the same rhythm with strides of equal size. Hurried strides are not asked for and constitute a severe fault.

### **103. Medium Trot**

103.1. Between the defined Working Trot and Extended Trot. The Horse lengthens his stride to cover less ground than asked for in the Extended Trot but more ground than asked for in the Working Trot as a result of greater impulsion from the hindquarters. The Athlete allows the Horse, remaining 'on the bit' without leaning on it, to lengthen the frame to gain ground, with the nose slightly in front of the vertical. The hind feet should over track the footprints made by the fore feet. The Horse must remain in balance while maintaining the same rhythm with strides of equal size. Hurried strides are not asked for and constitute a severe fault.

### **104. Working Canter**

104.1. A forward, active pace with regular strides of three time beat. The Horse, showing good balance, remains on the bit without leaning on the hand, and goes forward with light cadenced strides and good hock action.

104.2. A Canter to the right, for instance will have the footfalls follow one another in the following sequence: left hind, left diagonal (simultaneously left fore and right hind), right fore, followed by a moment of suspension with all four feet off the ground before the next stride begins.

104.3. The quality of the Canter is judged by the general impression, and the regularity and lightness of the three-beat pace in a clear uphill tendency. The Horse must be on the bit and well engaged in the hindquarters with good hock action and must have the ability to maintain his rhythm and natural balance throughout the movement and the transitions. The Horse must remain straight on straight lines and correctly bent on curved lines.

### **105. Collected Canter**

105.1. Horses strides are shorter than in working canter, the hocks maintain a clear impulsion and the hind legs take more weight: the point of gravity is moving backwards and the neck and poll- coming up more and more with the nose always a bit in front of the vertical showing a clear uphill tendency and self-carriage: the basic is a clear three beat and a light steady contact with suppleness and elasticity

### **106. Extended Canter**

106.1. In extended canter the Horse covers as much around as possible with obviously lengthened strides and frame: there should be no hurried strides and the nose should be always in front of the vertical not losing balance and uphill tendency. There should be clear transitions into and out of the extended canter.

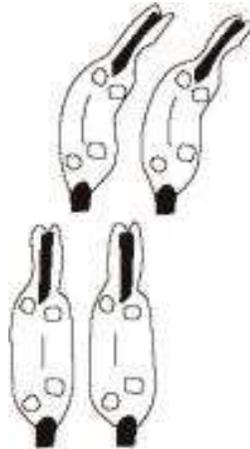
### **107. Reinback**

107.1. The Horse must walk backwards in a straight line, with the legs being lifted and set down in diagonal pairs. The Horse must remain on the bit, straight and not evade or resist the contact, the poll should remain the highest point.

107.2. Transition to the next movement must be immediate and smooth.

## 108. Shoulder In

- 108.1. Shoulder in for the Driven Horse is performed in Collected Trot. The leaders are positioned so that the outside leader's tail is in front of the head of the pole. The leaders' shoulders are taken to the inside with a constant angle of approximately 30 degrees and a slight but consistent bend in the neck. The inside hind leg strides forward into the line of the outside front leg so that the Horses are working on three tracks. Impulsion, rhythm and engagement must be maintained throughout.
- 108.2. Too much bend in the neck results in loss of rhythm and suppleness. The wheelers must remain straight with no counter bend.



## 109. Diagonal Yield

- 109.1. Horse nearly parallel to Centre line, crossing legs diagonally, hind direction diagonal front together, with slight flexion to the inside.

## 110. Stretching the frame

- 110.1. Letting the Horse take the reins, stretching long and low - forwards and downwards at least to the point of the shoulder over the back while keeping the same rhythm and impulsion. The Athlete must keep the reins without losing the contact and bring the Horse back to the preceding elevation as soon as the stretching has been shown.

## 111. Transitions

- 111.1. Changes of pace must always be made smoothly and promptly with the Horse remaining in balance and on the bit. A transition must be completed as the nose of the Horse arrives at the prescribed marker, unless otherwise stated.

## 112. Change of Pace and Movement

- 112.1. Changes of pace and movement are made when the heads of the leaders reach the point indicated in the test.

### **113. Terminology**

- 113.1. The following must be considered when judging Driven Dressage movements:
- 113.1.1. Obedience and Lightness - willing response to aids without resistance and correctness of bend.
  - 113.1.2. Regularity - the regularity, evenness and rhythm with which the Horse puts his feet to the ground.
  - 113.1.3. Contact - the connection through the reins between the Athlete's hands and the Horse's mouth. It should be soft and steady at all times.
  - 113.1.4. Impulsion - the willingness of the Horse to go forward energetically at all times and to respond quickly and evenly to changes of pace. The Horse must remain in balance while maintaining the same tempo with strides of equal size.
  - 113.1.5. Straightness - carrying the head, neck and body in a straight line with the weight evenly divided among the legs. On curved lines the hind legs need to follow the footprints of the fore feet (no escaping or swinging out).
  - 113.1.6. Collection - roundness and engagement with good hock action, elevated poll allowing the shoulders to move with ease. The Horse's energy is contained in a more deliberate pace than the Working Trot.  
The haunches are more compressed, the croup is lowered and the forehead elevated to the same degree. The stride is shorter but more powerful than the Working Trot and the front legs will move from the shoulder with greater agility resulting in lightness and greater mobility throughout. The neck should be more arched. The shortening of the frame is not and never should be a result of pulling back but rather of asking and allowing the Horse to move forward into the Athlete's hand.
  - 113.1.7. Accuracy - Correctness, roundness and correct size of figures and lines (including corners) as asked in the Test.

### **GENERAL IMPRESSION**

#### **114. General.**

- 114.1. There are five boxes at the end of the Judges Score Sheets for marks on General Impression observed by the judges throughout the whole test.

#### **115. Paces**

- 115.1. Regularity and freedom (if Four-in-Hand or Pair, maintenance of pace by all Horses). The quality of paces in each movement is marked under the appropriate movement. The mark for the general impression must reflect paces and transitions during the whole Test.

#### **116. Impulsion**

- 116.1. Moving forward, engagement of the hind quarters (if Four-in-Hand or Pair, all Horses working). The level of impulsion may vary between movements and pace, but the mark for impulsion must reflect the performance of the Horses throughout the Test, in all trot and canter paces.

#### **117. Obedience and Lightness**

- 117.1. Responsive to aids, willing and without resistance. Correctness of bend. Suppleness, acceptance of the Bit.

#### **118. Athlete**

- 118.1. Use of aids, handling of reins and whip, position on the box, accuracy of figures. The mark must reflect the consistent level of accuracy and quality of transitions.

#### **119. Presentation**

- 119.1. Dress of Athlete and Grooms, cleanliness, fitness, matching and condition of Horses, carriage and fitting and correctness of harness.

## SCORING

### 120. Marks

- 120.1. Marks out of 10 will be awarded for each numbered movement and for each heading under General Impression on the following basis:
- 120.2. Half marks may be awarded

10	Excellent	4.0	Insufficient
9.0	Very Good	3.0	Fairly Bad
8.0	Good	2.0	Bad
7.0	Fairly Good	1.0	Very Bad
6.0	Satisfactory	0	Not Executed
5.0	Sufficient		

### 121. Error of Test

- 121.1. If an Athlete attempts to perform a movement, or attempts to maintain the pace required, and fails to do so, but does not deviate from the track, the President of the Ground Jury may either treat it as an "Error of Course", or he may decide to leave the Judges to give the movement an appropriate mark. If an Athlete makes no effort to perform a movement in a Test, then it may either be treated as an Error of Test or as an Error of Course at the discretion of the President of the Jury.

### 122. Error of Course

- 122.1. An "Error of Course" is when an Athlete deviates from the required track or when a movement is performed at the wrong pace or omitted altogether.
- 122.2. In the event of an Athlete making an Error of Course, the President of the Ground Jury will ring the bell and stop the Athlete. The Athlete must then resume the Test from the beginning of the movement where the error was made. If the Athlete is in any doubt, he may ask the President of the Ground Jury for guidance, without incurring any penalties.
- 122.3. A red sticker should be attached to the sheet by the Judge at C

### 123. Disconnected or Broken Harness

- 123.1. If the reins, pole strap, chains or trace become disconnected or broken, or should the Horse get a leg over the pole, trace or shaft, the President of the Ground Jury must ring the bell and a Groom(s) must dismount and re-connect or repair as appropriate. The Athlete will be penalised for a Groom(s) dismounting.

### 124. Disobedience

- 124.1. Any resistance in the forward movement, kicking or rearing is considered to be disobedience and will be penalised by the Judge at C, as follows:

1st Incident	5 penalties
2nd Incident	10 penalties
3rd Incident	Elimination

### 125. Carriage overturn

- 125.1. A Carriage overturning is elimination

**SUMMARY OF DRIVEN DRESSAGE PENALTIES**

**126. Athletes are liable to the following penalties:**

Description	Rule No.	Penalties
Part of the turnout leaving the arena during a movement		Mark down for inaccuracy
The whole turnout leaving the arena		Elimination
Athlete dismounting	75.9	20 penalties
Entering the arena without a whip	33	5 penalties
Dropping or putting down a whip	33	5 penalties
No breeching if carriage has no brakes	49.3	Elimination
No breeching for Singles	49.3	Elimination
Use of bandage or brushing boots (Horse to be inspected after Test)	58.1	10 penalties
Person tied to the carriage	75.5	Elimination
If a Groom handles the reins, brake or uses the whip	75.4	20 penalties
Groom speaking or giving indications	78.2	Elimination
Outside assistance	78.1	Elimination
Groom(s) dismounting First incident Second incident Third incident	75.10	5 penalties penalties Elimination
Early or late entry	89	Possible Elimination
Lame Horse	91	Disqualification of the Horse and elimination of the Athlete
Incomplete presentation (Athlete, Groom, Carriage)	31	5 penalties
Errors of course: First incident Second incident Third incident	122	5 penalties 10 penalties Elimination
Disobedience: First incident Second incident Third incident	124	5 penalties 10 penalties Elimination
Carriage overturn	125	Elimination

## **CLASSIFICATION**

### **127. Total Marks**

- 127.1. The individual marks awarded by each Judge for each movement and for General Impression will be added together and divided by the number of Judges to obtain the average score.
- 127.2. In order to adjust the influence of Driven Dressage on the whole Event, where the total possible marks for the Test are greater than 160, the average score will be multiplied by the coefficient printed on the score sheet to obtain the adjusted average score to be used in the results.
- 127.3. Penalties are only awarded by the President of the Ground Jury at C. Any penalties will be deducted from the adjusted average score and the final total will be deducted from 160 to obtain the penalties for the Test.
- 127.4. Scores will be calculated to two decimal places.
- 127.5. The Athlete with the lowest score in penalties will be the winner of Driven Dressage.

## **MARATHON (Competition B)**

### **128. General**

- 128.1. The objective of Marathon is to test the fitness, stamina and training of the Horses, and the driving skill, judgment of pace and general horsemanship of the Athlete.
- 128.2. A visual gear check is compulsory for all competitors at Combined Driving Trials prior to a competitor starting Competition B.

## **THE COURSE**

### **129. General**

- 129.1. Maximum Distances and speeds must not be exceeded.
- 129.2. The speeds may be reduced by the Technical Delegate and the President of Jury in the case of adverse weather or ground conditions.
- 129.3. The Course must consist of three Sections. The distance must be as close to maximum distance as possible for Championships.
- 129.4. The actual distance and time allowed in the Section D to be confirmed by the Technical Delegate in conjunction with the President of the Ground Jury.
- 129.5. The total distance in Section E should be approximately one (1) km per obstacle and preferably not less than 250m between two consecutive obstacles. The total distance in Section E must include the distances through the obstacles.
- 129.6. The distances between the end of one Section and the start of the next must not be included in the total length and time of the course.

### **130. NZCDS Marathon sections:**

Section	Maximum Distance	Minimum Distance	Pace
A	8000 m	5000 m	Free
D	1000 m	800 m	Walk
E	9000 m	6000 m	Free

- 130.1. TOTAL distance not to exceed 18,000 m.
- 130.2. Event Organisers, Technical Delegates and President of the Ground Jury please remember that speeds set as per the Rule 131, are Maximum only and not mandatory.
- 130.3. When setting section speeds must take into consideration the nature of the terrain being covered particularly in respect of the Tiny Ponies as this can constitute a welfare issue in certain circumstances.

**131. Competition B – NZCDS - Marathon Speeds (Maximum**

CLASS NO.	DESCRIPTION	SECTION A kph	SECTION D Kph	SECTION E kph
1	Open Horse	15	7	14
2	Open Large Pony	14	6	13
3	Open Small Pony	13	5	12
4	Open Tiny Pony	12	4	11
5.1	Multiple Open Horse	15	7	14
5.2	Multiple Open Large Pony	14	6	13
5.3	Multiple Open Small Pony	13	5	12
5.4	Multiple Open Tiny Pony	12	4	11
6.1	Intermediate Horse	14	6	13
6.2	Intermediate Large Pony	13	5	12
6.3	Intermediate Small Pony	12	4	11
6.4	Intermediate Tiny Pony	11	4	10
7.1	Training Horse	14	6	13
7.2	Training Large Pony	13	5	12
7.3	Training Small Pony	12	4	11
7.4	Training Tiny Pony	11	4	10
8.1	Novice Driver Horse	14	6	13
8.2	Novice Driver Large Pony	13	5	12
8.3	Novice Driver Small Pony	12	4	11
8.4	Novice Driver Tiny Pony	11	4	10
9	Open Donkey	8	4	8
10	Donkey Novice Driver	7	3	7
11.1	Open Mule over 148cm	15	7	14
11.2	Open Mule <128 – 148cm	14	6	13
11.3	Open Mule 128cm & under	13	5	12
12.1	Mule Novice Driver over 148cm	14	6	13
12.2	Mule Novice Driver <128 – 148cm	13	5	12
12.3	Mule Novice Driver 128cm & under	12	4	11

**132. Rest Areas**

- 132.1. There must be a compulsory rest of not less than 10 minutes in the designated rest area prior to the start of Section E.
- 132.2. The area of the compulsory rest should, if possible, provide some shade and must be large enough to accommodate three turnouts at once and have room for additional motor vehicles.
- 132.3. Water must be provided at the rest area for the Horses.
- 132.4. In exceptional circumstances, the minimum time required for the Compulsory Rest may be increased by the President of the Jury in consultation with the Technical Delegate.
- 132.5. If a Horse is not accepted by the Veterinarian Appointee at the rest area after 10 minutes the Horse and Athlete will be Eliminated.
- 132.6. Turnouts may only stand or walk within the rest area.
- 132.7. Turnouts must remain in the rest area until cleared to proceed to Section E by the VA or a member of the Ground Jury.

### **133. Section and direction signs**

- 133.1. The beginning and end of each Section must be marked with a pair of Red and White flags.
- 133.2. The entire Course must be clearly marked with yellow direction markers placed, wherever possible, on the right-hand side of the track to be clearly visible to the approaching Athlete. A confirmation directional arrow must be placed after every significant turn.
- 133.3. Sections A and E must have a marker at every kilometre. In Section E the measurement of the kilometres must include the distances through the obstacles.
- 133.4. The marker for a kilometre occurring within an obstacle should be placed on the post supporting the red exit flag.

### **134. Compulsory turning flags**

- 134.1. Sufficient red and white compulsory turning flags must be positioned on the Course to ensure that all Athletes follow the designated track. Athletes must leave the red flags on their right and the white flags on their left. These compulsory-turning flags must be numbered consecutively in each Section and they must be placed so they are clearly visible to Athletes from a reasonable distance.
- 134.2. The location and number of the Flags must be marked on the map of the Course to clearly indicate the correct route to be driven between the compulsory turning flags before and after each obstacle. In addition, a list showing the order for driving compulsory turning flags and obstacles must be provided for Athletes and Officials.
- 134.3. Ground Observers must record the Athlete's track through the compulsory turning flags; If any compulsory turning flags are missed out or passed in the wrong sequence, the details must be reported to the member of the Ground Jury or Technical Delegate as soon as possible.

### **135. Paces**

- 135.1. The finish of Section E must not be less than 300 m or more than 500 m from the exit of the last Obstacle unless the Technical Delegate grants an exception. The Athletes may stop within 30 m of the out gate of the last obstacle to repair a broken or detached harness without penalty. A 30 m marker will be placed on the track to indicate this point.
- 135.2. Between last obstacle and finish, pace must be trot or walk only. The Athlete will accumulate 2 penalty points for each five seconds the turnout is not at the walk or trot.
- 135.3. Incorrect Pace. Should one or more horses break into a pace other than that specified for the Section D, and is not corrected within five seconds, the Athlete will incur 2 penalty points for every five seconds the turnout is not at the walk.

## **OBSTACLES IN SECTION E**

### **136. Number of Obstacles**

- 136.1. The maximum number of Obstacles, natural or artificial, is eight (8).
- 136.2. The minimum number of Obstacles is four (4)

### **137. Sketches of Obstacles**

- 137.1. Accurate sketches of each Obstacle, showing the location of the compulsory gates, Dislodgeable/Detachable Elements and Entry/Exit Flags must be made available to Athletes, team and Event Officials before the first inspection of the Course.

### **138. Design and Construction of Obstacles**

- 138.1. The number of each Obstacle must be clearly displayed on the post supporting the Red Entry Flag.
- 138.2. The Entry and Exit of each Obstacle must be marked by Red and White Flags (red on the right and white on the left), not less than 20 m from the nearest lettered gate, unless the Technical Delegate grants an exception.
- 138.3. The track through an Obstacle should not exceed 250m on the shortest, 2.5m drivable route. That is not narrower than 2.5m at any point, between the entry and exit flags. The track may exceed 250m in exceptional circumstances, at the discretion of the Technical Delegate.
- 138.4. Obstacles must be at least 250 m apart. The Technical Delegate may grant an exception.
- 138.5. Obstacles must be clearly numbered in the sequence in which the Athletes are required to drive them.
- 138.6. Obstacles must not include any feature, which might cause damage or injury to the Horses.
- 138.7. Artificial obstacles should be solidly constructed and firmly fixed, so that they are unlikely to be moved or broken during the Competition.
- 138.8. If the Course Designer includes any element in an obstacle, which in the opinion of the President of the Jury and Technical Delegate could frighten the Horses, an alternative route must be provided, within the Obstacle.
- 138.9. Where a constructed water crossing is included in an obstacle, the depth of the water must not be more than 30cm. Where natural water is used the Technical Delegate may allow a maximum depth of 50cm. The bed of any water crossing must be firm. Where water depth exceeds 50cm a substantial fence, firmly fixed, must be constructed, to prevent Horses going into deep water.
- 138.10. If a barrier for crowd restraint is required, by local regulations or the Organiser, it must not be positioned closer than 20m from the nearest element in the obstacle, unless the Technical Delegate grants an exception.

### **139. Compulsory gates**

- 139.1. Obstacles include compulsory gates marked with red and white letters, which should be marked A up to F, indicating the sequence in which they must be driven.
- 139.2. As an alternative option, a maximum of two letters can be used twice in the same obstacle.
- 139.3. The height of a compulsory gate must not be less than 1.30m.
- 139.4. The minimum width of a compulsory gate is 2.50m.

### **140. Dislodgeable/detachable elements**

- 140.1. The Course Designer may choose any type of dislodgeable/detachable element, with a preference for balls such as used in Cones.
- 140.2. All dislodgeable/detachable elements may not interfere with, or cause injury to the Horse or damage to the carriages, when they are dislodged.
- 140.3. The cups that hold the ball on a dislodgeable element should be a standard 45 - 55mm pipe to hold the balls from the cone driving Competition. The cups must be of sufficient depth so that the ball does not rest on the post.
- 140.4. The number of dislodgeable/detachable elements must not exceed 24 in total. When mobile Elements are used, this number can be increased.
- 140.5. Athletes will incur two penalties for each element dislodged.
- 140.6. A dislodgeable/detachable element is "live" at all times until it is dislodged or completely detached.
- 140.7. An Athlete or Groom who attempts to prevent a dislodgeable/detachable element from being dislodged will incur 10 penalties.

## **OBSTACLES IN A COMBINED MARATHON COURSE**

### **141. Width of cones - the following clearances shall apply:**

Horse Four-In-Hand	1.80m to 1.90m
Horse Pair	1.70m to 1.80m
Horse Single	1.50m to 1.60cm
Ponies Four-In-Hand	1.70m to 1.80m
Ponies Pair	1.50m to 1.60m
Ponies Single	1.40m to 1.50m

### **142. Marathon-type obstacle Width of gates - the following shall apply:**

Horse Four-In-Hand	3.50m to 4.00m
Horse Pair	3.50m to 4.00m
Horse Single	3.00m to 3.50m
Ponies Four-In-Hand	3.50m to 4.00m
Ponies Pair	3.50m to 4.00m
Ponies Single	3.00m to 3.50m

## **INSPECTION OF THE COURSE**

### **143. Briefing for Athletes and Officials**

- 143.1. Ground Observers, obstacle observers and timekeepers must be briefed by the Technical Delegate or his designated representative before the start of Marathon.
- 143.2. Copies of maps of the entire Course must be available at the briefing, for those requiring them. The maps must show each Section, the location of all the Obstacles and numbered compulsory turning flags, kilometre markers, and any areas of the Course which are closed to motor vehicles.
- 143.3. Drawings of the obstacles must be available for Athletes and Officials during the briefing.
- 143.4. A list showing the order for driving compulsory turning flags and obstacles must also be made available.

### **144. Inspection of the Course by Athletes.**

- 144.1. The Technical Delegate may impose restrictions on the means of access to certain parts of the Course.
- 144.2. The course is closed for inspection from the time the first Athlete starts competition.
- 144.3. Athletes using motor vehicles must remain on the roads and tracks designated by the Technical Delegate.
- 144.4. The Obstacles may only be inspected on foot. No motor vehicles or bicycles may be taken inside any part of an obstacle. Failure to comply will be penalised by the issue of a Warning for the first infringement. Athletes with disabilities must obtain dispensation from the Organiser to be exempt from this Rule and their vehicles clearly identified.
- 144.5. Athletes may not ride or drive their horses on or over any part of the marathon course unless the course incorporates the public highway or is part of the official exercise route, nor enter the dressage or obstacle driving arenas, except when actually competing, unless they have express permission to do so.
- 144.6. Athletes must not ride a horse, or drive any horse drawn vehicle through the obstacles in the 4 days prior to the event in which they are competing, or after an obstacle has been flagged for the event.
- 144.7. It is strongly recommended that organisers of CDTs request that any vehicles, quad bikes or motorcycles inspecting the Competition B course not exceed 20 Kph and those riders on quad bikes and motorcycles wear safety helmets.
- 144.8. If the athlete or any of his team fails to comply with Rule 144, he is liable to a penalty at the discretion of the Ground Jury.

## **TIMES**

### **145. Timetable**

- 145.1. A timetable showing the starting time for each Athlete on Section A must be provided to the Athletes and the timekeeper at the start of Section A. Running order lists must be provided to all other timekeepers, ground observers and obstacle observers.

### **146. Times in Sections**

- 146.1. The Time Allowed in all Sections is calculated according to the average speed selected for that Section.
- 146.2. The Minimum Time in Section A is two minutes less than the Time Allowed.
- 146.3. The Minimum Time for Section E is three minutes less than the Time Allowed.
- 146.4. The Time Limit for Section A and Section D is the Time Allowed plus 20%. The Time Limit for Section E is twice the Time Allowed.
- 146.5. An Athlete who exceeds the Time Limit in any section will be Eliminated.

### **147. Timing**

- 147.1. Electronic timing equipment should be used for the timing of Athletes in each Section and the obstacle, whenever possible.
- 147.2. Time Keepers at the start and finish of each Section must record the start and finishing times for each Athlete on the Section Timer Record and enter the time on the Athlete's Marathon (Green) Time Card.

### **148. Start and finish**

- 148.1. Athletes should be at the start of Section A at least 10 minutes before their published Start Time.
- 148.2. If an Athlete is not ready to start Section A at his scheduled time, the Timekeeper will start him at the earliest available time at his discretion, and record the actual starting time, which must be reported to the Technical Delegate and President of Jury, for onward transmission to the Scorer, at the earliest opportunity. The Athlete will be penalised 0.25 of a penalty per second of the time elapsed between his scheduled start time and the time he was ready to start, and he must not be allowed to start less than two minutes before the next Athlete's starting time. For the avoidance of doubt. Athletes will not be penalised where the start of Section A is delayed for organisational reasons.
- 148.3. Athletes must start each Section from the halt, with the leading Horse behind the start line. The Timekeeper will count down to the Start time. If an Athlete starts before the Timekeeper gives him authorization, he will be recalled, a new start time will be given and the Marathon Time Card will be amended. If the Athlete fails to stop, when recalled, he may be Eliminated. A member of the Ground Jury must be made aware of the circumstances as soon as possible.
- 148.4. The timing of the section ends when the nose of the leading Horse has passed the finish line. Section penalties will apply until the whole turnout has passed the finish this line.

### **149. Time Penalties in the Sections**

- 149.1. In all Sections, Athletes will be penalised 0.25 of a penalty per second for exceeding the Time Allowed.
- 149.2. Athletes completing Section A and E in less than the minimum time will be penalised 0.25 of a penalty points for each second, they are early.

## **PENALTIES ON THE MARATHON COURSE**

### **150. Whips**

- 150.1. Whips, if carried, may only be used by the Athlete. Failure to comply will incur 20 penalties.

**151. Error of Course**

- 151.1. If an Athlete fails to pass through a compulsory turning flag (CTF) in the designated sequence, he may return to the point of error and drive the CTF, provided he has not driven the following CTF or the next Obstacle. An Athlete who fails to pass through a CTF in the published sequence and direction will be Eliminated, (except multiple CTFs which are to be driven several times with different numbers).

**152. Deviation from the Course**

- 152.1. Athletes must not deviate from the lane track marked from the last Obstacle. Athletes who stop, circle, zigzag or leave the track in any other way will incur 10 penalties for each occurrence.
- 152.2. Exception: See Rule 135.1

**153. Incorrect pace**

- 153.1. Should one or more Horses break into a canter within the coned section between the last obstacle and the finish, and, if this is not corrected within five seconds, the Athlete will incur 2 penalty points for every occurrence. If the break continues, the Athlete will incur 2 penalty points for every additional completed period of five seconds.

**154. Dismounting**

- 154.1. Outside the obstacles in Section E, Grooms and Athletes are not allowed to dismount unless the Carriage is stationary. If the carriage is not stationary, either or both Groom(s) dismounting will incur five penalties, the Athlete dismounting will incur 20 penalties.
- 154.2. The Athlete and all Grooms must be on the carriage as it crosses the Start and Finish Line and passes through the compulsory turning flags in each Section. Failure to do so incurs 5 penalty points for grooms and 20 penalty points for Athlete on each occasion.
- 154.3. In exceptional circumstances, if warranted, due to the condition of the terrain or weather, the Technical Delegate and the President of the Jury may permit Grooms in Competitions for Ponies and Single Horses to run behind their carriage on designated parts of the Course.

**155. Stopping**

- 155.1. Athletes may stop for repairs to carriages or harness or for any reason beyond the Athlete's control, anywhere on the course other than while negotiating an obstacle, without incurring penalties, other than loss of time, except as in Rule 155.3.
- 155.2. Athletes will incur one penalty point for each commenced ten seconds that they remain stopped on the course in Sections E for any other reason.
- 155.3. If an obstacle is situated within 300m of the finish line, an Athlete is allowed to stop to carry out necessary repairs as long as he stops within the signed 30 meters after leaving the last Obstacle to make necessary repairs to the harness or carriage without penalty. Stopping for any other reason between the last obstacle or the 300-meter sign, whichever is closer to the finish line in Section E will incur 10 penalties for each occurrence.

**156. Damaged Carriage/Harness**

- 156.1. At the finish of Section E any missing or disconnected trace, pole strap or reins will incur 10 penalties for each occurrence.
- 156.2. At the finish of Section E, a broken or disconnected pole or shaft or bit will incur Elimination.
- 156.3. Carriages must pass the finish of Section E drawn by the number of Horses required for its class and on the designated number of wheels. Failure to comply will incur Elimination. Broken or missing tyres are acceptable.

### **157. Carriage overturn**

- 157.1. If the carriage overturns (on the course or in an obstacle), the penalty is Elimination and the Athlete may not continue on the Marathon.

### **OBSTACLE PENALTIES**

#### **158. Pace in Obstacles**

- 158.1. Athletes may use any pace in the obstacles.

#### **159. Error of Course in an Obstacle:**

- 159.1. Athletes entering any part of an obstacle without first passing through the entry flags or failing to pass through the exit flags on leaving an obstacle without correcting the error will be Eliminated.
- 159.2. The compulsory gates in an obstacle are "free" after an Athlete has passed through them in the correct direction and in the correct sequence. Athletes may, therefore, go through them again in any direction at any time (for example; Athletes must go through A in the correct direction before going through B. A is now "free", and they may go through it again in any direction as often as they like, and so on).
- 159.3. Athletes who pass through a compulsory gate in the wrong sequence or direction before it becomes "free" and without correcting the error before passing through the exit flags, will be Eliminated.
- 159.4. In order to correct an Error of Course, the Athlete must return to and drive the compulsory gate he missed before continuing through the next compulsory gate in the correct sequence, for example; An Athlete drives through compulsory gates A and B and then goes through D, (missing gate C). In order to correct this error of course, the Athlete must go back and drive through gate C before going on to gate D etc.; all gates are neutralized until he reaches this gate. Each Error corrected shall incur 20 penalties.
- 159.5. Passing through the exit gate of an obstacle without driving all compulsory gates in the correct sequence will be penalised by Elimination.
- 159.6. An Athlete is not considered to have passed through a Compulsory Gate in an Obstacle until the complete turnout has passed between the Flags denoting the Compulsory Gate.

#### **160. Dismounting**

- 160.1. Each time either or both Grooms put both feet on the ground in an obstacle, the Athlete will incur five penalties.
- 160.2. Once Grooms have dismounted, they are not required to get back on the carriage and need not follow the Athlete through any of the Compulsory Gates in the rest of the Obstacle. Grooms do not have to be on the Carriage when it leaves the obstacle. They may get on the carriage outside of the obstacle.
- 160.3. Each time an Athlete Dismounts in an obstacle he will incur 20 penalties. He must be on the Carriage when it leaves the obstacle.
- 160.4. In all incidents (for example trace or reins or lead bar over a part of the obstacle etc.) the grooms must dismount and solve the problem (no climbing over Horses or pole). Failure to comply will incur 20 penalties.
- 160.5. An Athlete or Groom may only put one foot on any part of an obstacle without incurring penalties, contravention of this Rule will result in five penalties.
- 160.6. A Groom may assist the Athlete by leading a Horse through the obstacle by the bridle end of the reins. The Athlete will incur 25 penalties in total. See Rule 171 and 80.
- 160.7. Grooms must be on the carriage when the Athlete enters each obstacle on the Marathon. Failure incurs 5 penalties.

#### **161. Disconnecting**

- 161.1. Deliberately disconnecting one or more Horses and leading them through any part of the obstacle be penalised by Elimination.

## **162. Elimination in an Obstacle**

- 162.1. The decision whether an Athlete is Eliminated in an obstacle rests entirely with the Ground Jury.

## **163. Welfare of the Horse**

- 163.1. It is the responsibility of the Athlete to stop immediately and put a Groom or Grooms down whenever a Horse has its leg over a pole, shaft, when a wheeler has a leg over the lead bar or the leader's trace, or when a Horse is down and remains down. Also, he must stop when instructed to make necessary repairs by a member of the Ground Jury or obstacle observer. However, a trace down or a pole strap disconnected needs no repair inside an obstacle. The time will continue to run.
- 163.2. Failure to stop and put the Groom down to correct the situation before leaving the obstacle will incur Elimination.
- 163.3. It is the responsibility of the Athlete to stop immediately and put a Groom or Grooms down whenever a Horse has a leg over a Trace. Also, he must stop when instructed to correct the situation by a member of the Ground Jury or obstacle observer. Failure to stop and put the Groom down to correct the situation before leaving the Obstacle will incur 30 penalties. The time will continue to run.

## **164. Timing**

- 164.1. The Athlete will be timed from when the nose of the leading Horse passes between the entry flags until the nose of the leading Horse passes between the exit flags. Other obstacle penalties will continue to apply until the whole turnout has passed the exit flags.
- 164.2. Electronic timing equipment should be used to time Athletes through the obstacles if at all possible.
- 164.3. The Time Limit for Athletes in obstacles is five minutes. If Athletes fail to complete the whole obstacle and pass the exit flags within the time limit, the obstacle observer is to blow two blasts on a whistle indicating to the Athlete that the time limit has been reached. The Athlete must then vacate the obstacle as quickly as possible, (with assistance if necessary) and may not continue in the Competition.
- 164.4. The time taken for an Athlete to complete an obstacle shall be recorded to one hundredth of a second, either manually or electronically.
- 164.5. There is no rounding of time or conversion to penalty points for individual obstacles.

## **165. Hold Ups**

- 165.1. If an Athlete arrives at an obstacle while the previous Athlete is still negotiating the obstacle, or if the obstacle is not ready to be driven, he is to be held at a point on the Course approximately 50m from the Entry Flags.
- 165.2. One of the Assistant obstacle Observers is to stop the Athlete at that point and start his stopwatch. As soon as the previous Athlete is clear of the obstacle and the obstacle Observer approves a re-start, the Assistant obstacle Observer will re-start the Athlete and inform him of the time he has been held. This should be recorded in whole or half minutes.

## **JUDGES**

### **166. Positions**

- 166.1. One Member of the Ground Jury must be at the compulsory rest before Section E. They should act on the advice of the Veterinary Appointee to decide whether the Horses are in a fit condition to continue the Competition.
- 166.2. The rest of the Jury will be positioned by the President of the Ground Jury.

## **OFFICIALS**

### **167. Ground observers**

- 167.1. Ground observers should be allocated positions around the Course by the Technical Delegate from which they can observe the most critical compulsory turning flags.
- 167.2. Ground observers must be given the starting order of Athletes, together with copies of Instructions and the Ground Observers Report and a Control sheet.
- 167.3. Ground observers must report all incidents, for which an Athlete may be penalised, and any other information, to the President of the Ground Jury or Member of the Ground Jury periodically and at the end of their period of duty.
- 167.4. Ground observers cannot Eliminate or otherwise penalise Athletes. It is the responsibility of the Ground Jury to impose appropriate penalties.
- 167.5. After the Competition, Ground observers must remain in the vicinity of the Secretary's Office until dismissed by the President of the Ground Jury.

### **168. Timekeepers**

- 168.1. Each timekeeper will be provided with a Chronometer with a "time of day" display and instructed in its use by the Technical Delegate or the Chief Time Keeper. The Technical Delegate or his Assistant is responsible for the synchronization of the "time of day" on all Chronometers issued to Officials.
- 168.2. The timekeeper at the start of Section A, must be issued with the starting time schedule and must ensure that Athletes have been given a 'Marathon Time Card' (Green Card).
- 168.3. All other timekeepers at the start and finish of each Section must be provided with the complete list of Athletes and a running order.
- 168.4. Timekeepers are required to record the Start and Finish times for their respective Section and to enter them on the Athlete's 'Marathon Time Card' and the 'Section Timer Record'.
- 168.5. Horses must start from the halt with the nose of the leading Horse behind the start Line.
- 168.6. The finishing time will be taken as the nose of the leading Horse crosses the finish Line. The section is finished as the rear axle has passed the Finish Line.
- 168.7. After the Competition, timekeepers must remain in the vicinity of the Secretary's Office until dismissed by the President of the Ground Jury.

### **169. Obstacle observers**

- 169.1. There must be one obstacle observer at each Obstacle. Each obstacle observer must have at least two assistants. The obstacle observer must be given a whistle and two stopwatches and instructed in their use by the Technical Delegate or his Assistant. They must record, the exact time to hundredths of a second taken by each Athlete through the obstacle.
- 169.2. Obstacle observer must be given a starting order listing all Athletes together with sufficient copies of obstacle reports and diagrams to record each Athlete's time and the sequence of the gates through the obstacle as driven.
- 169.3. In case of incorrect sequence, a drawing of the route must be recorded.
- 169.4. Obstacle observers must record and report all incidents to a member of the Ground Jury, as soon as possible after the incident occurred.
- 169.5. After the Competition, obstacle observers must remain in the vicinity of the Secretary's Office until dismissed by the President of the Ground Jury.

## **CLASSIFICATION**

### **170. Conversion of time to penalties**

- 170.1. The total time taken by the Athlete in the obstacles will be recorded to hundredths of a second, and penalties will be calculated to two decimal places. Any time over the Time Allowed in each of the Sections, will be multiplied by 0.25. Any time under the Minimum Time in Sections A and E will be multiplied by 0.25. There shall be no rounding of times. The penalties for under Minimum Time plus penalties for over time allowed and the total obstacle times shall be added to any other driving penalties received to determine the final score for each Athlete in Marathon.
- 170.2. For athletes who are eliminated or retire, see Rules 16 / 17.
- 170.3. The Athlete with the lowest number of penalties will be the winner of the Competition.
- 170.4. In the event of an equality of penalties, the Athletes will be placed on equal rank.

## SUMMARY OF PENALTIES IN MARATHON AND IN COMBINED MARATHON

### 171. Athletes are liable to the following penalties in Marathon:

Definition	Rule No.	Penalties
Athlete or Groom wearing shorts.	32.1	10 penalties per person
No Protective Headgear on Marathon.	32.2	Elimination
Finishing Competition E with less Horses than required.	36	Disqualification
No breeching with a carriage with no brakes.	49.3	Elimination
No breeching for Singles	57.13.	Elimination
Substitution of a Groom.	75.6	Elimination
Groom handling reins, whip and brakes when carriage not stationary.	75.4 / 76.4	20 penalties
Person tied to the carriage	75.5	Elimination
Outside Assistance.	79.2	Elimination
Groom leading a Horse through an obstacle.	80.1.4	20 penalties
Incorrect pace	135.2 & 153.1.	2 penalty for every 5 sec.
Dislodging a dislodgeable Element	140.5	2 penalties per occurrence
Preventing a dislodgeable element from being dislodged	140.7	10 penalties
Motorized vehicles or bicycles in obstacles. First Incident Second Incident	144.4	Warning Elimination
Total time over Time Allowed in all Sections	149.1	0.25 penalties/sec.
Total time under Minimum Time in all Sections	149.2	0.25 penalties/ sec.
Total time in obstacles.	170.1	0.25 penalties/sec.
Athlete fails to stop when recalled	148.3	Elimination
Not ready to Start Section A.	148.2	0.25 penalties/sec.
Contravening the rule on the use of the whip	150	20 penalties
Each deviation from Course after last obstacle.	152.1	10 penalties
Required persons not on carriage passing through a compulsory turning flag, or the start and finish of each Section, each occasion.	154.2	Groom 5 penalties Athlete 20 penalties
Grooms Dismounting while moving in Section E.	154.1	5 penalties
Athlete Dismounting while moving in Section E	154.1	20 penalties
Finishing Section E with missing or disconnected Pole strap, trace or reins for each occurrence.	156.1	10 penalties
Failing to pass through compulsory turning flags and obstacles in correct sequence and direction	134 & 138.5	Elimination
Finishing Section E with missing wheel.	156.3	Elimination
Finishing Section E with broken or disconnected pole or shaft	156.2	Elimination
Failing to pass through entry flags of an Obstacle.	159.1	Elimination
Failing to pass through exit flags of an obstacle within 5 minutes.	164.3	Elimination
Groom(s) not on the carriage when crossing start of an obstacle	160.7	5 penalties
For correcting each error of Course in an obstacle.	159.4	20 penalties
Passing between exit flags before completing an Obstacle.	159.5	Elimination
Groom(s) dismounting in an obstacle, each occasion.	160.1	5 penalties
Athlete dismounting in an obstacle.	160.3	20 penalties
Two feet on an Element of obstacle.	160.5	5 penalties
Groom climbing over horse back or down the pole in an obstacle	160.4	20 penalties
Disconnecting and leading through an Obstacle.	161	Elimination
Failing to stop for leg over pole, lead bar or shaft.	163.2	Elimination
Failing to stop for leg over trace.	163.3	30 penalties
Carriage overturn	157	Elimination
Exceeding the time limit in obstacles (5 mins)	164.3	Elimination

Horses unfit to continue in rest area	166	Elimination
Exceeding the Time Limit in any Section	146	Elimination

**172. Athletes are liable to the following penalties in Combined Marathon**

Dislodging one or two balls in a single cone's obstacle	188.5	3 Penalties
Knocking over or down any element of a marathon type obstacle.		3 Penalties
Error of Course: Knocking down any part of an obstacle in advance of being driven the PGJ will ring the bell and the obstacle rebuilt (clock stops)	189.4	3 Penalties & 10 seconds added to time
Wrong course in marathon type obstacle (corrected)	159.4	20 Penalties
Wrong course in marathon type obstacle (not corrected)	159.5	Elimination
Groom(s) handling the reins, using whip or brake when carriage is not stationary.	75.4	20 Penalties
Grooms) dismounting 1st or 2nd time (clock does not stop)		5 Penalties per incident
Driver dismounting		20 Penalties
Groom(s) or driver dismounting 3rd time.		Elimination
First or second disobedience.		No Penalties
Third disobedience.		Elimination
Should the reins, pole straps or traces become disconnected or broken or a horse get a leg over the shaft, trace, pole or bar the PGJ must ring the bell and a groom must dismount and reconnect or correct the situation, (clock stopped)	156 163	5 Penalties for groom down
Failure of athlete to stop after repeated ringing of the bell.	189.5	Elimination
Knocking down any part of a cones obstacle after it has already been driven.	189.3	3 Penalties
No Protective head gear on Athlete and Groom(s).	32.2	Elimination
Wrong course single obstacle (sequence & direction")	189.2	Elimination
No breeching on single horse.	57.13	Elimination
No breeching with a carriage with no brakes. (Pairs & Four-in-hand")	49.3	Elimination
Failure to pass through the start and finish flags.	188	Elimination
Carriage over turning.	188.10	Elimination
Outside assistance.	77 & 78	Elimination
Failure to have Groom(s) on carriage when carriage passes through the finish.	188.7	Elimination

**CONES****(Competition C)****173. General**

- 173.1. The Cones Competition is to test the fitness, obedience and suppleness of the Horses, and the skill and competence of the Athletes.
- 173.1.1. OPEN CLASS- can be run up to the maximum speeds as per NZCDS and with a minimum cone separation of wheel width plus 200mm.
- 173.1.2. INTERMEDIATE CLASS - can be run up to 10 m/min under Open speed and with a minimum cone separation of wheel width plus 200mm.
- 173.1.3. NOVICE / TRAINING CLASS- can be run up to 10 m/min under INTERMEDIATE speed and with a minimum cone separation of wheel width plus 200mm.
- 173.1.4. DONKEY CLASS- can compete in competition C with a maximum speed up to 180m/min and with a minimum cone separation appropriate to Open or Novice Class.
- 173.1.5. MULES CLASS- can be run up to maximum speeds and minimum cone separations as per horse and pony classes.

**174. NZCDS SPEED and WHEEL CLEARANCES**

CLASS NO.	DESCRIPTION	Clearances	
		SPEEDS Maximum	Minimum
1	Open Horse	240 m/min	200 mm
2	Open Large Pony	240 m/min	200 mm
3	Open Small Pony	240 m/min	200 mm
4	Open Tiny Pony	240 m/min	200 mm
5.1	Multiple Open Horse	240 m/min	200 mm
5.2	Multiple Open Large Pony	240 m/min	200 mm
5.3	Multiple Open Small Pony	240 m/min	200 mm
5.4	Multiple Open Tiny Pony	240 m/min	200 mm
	Horse Four in Hand	230 m/min	200 mm
6.1	Intermediate Horse	230 m/min	200 mm
6.2	Intermediate Large Pony	230 m/min	200 mm
6.3	Intermediate Small Pony	230 m/min	200 mm
6.4	Intermediate Tiny Pony	230 m/min	200 mm
7.1	Training Horse	220m /min	200 mm
7.2	Training Large Pony	220m /min	200 mm
7.3	Training Small Pony	220m /min	200 mm
7.4	Training Tiny Pony	220m /min	200 mm
8.1	Novice Driver Horse	220m / min	200 mm
8.2	Novice Driver Large Pony	220m / min	200 mm
8.3	Novice Driver Small Pony	220m / min	200 mm
8.4	Novice Driver Tiny Pony	220m / min	200 mm
9	Open Donkey	180m /min	200 mm
10	Novice Donkey	160m /min	200 mm
11.1	Open Mule over 148cm	240m / min	200 mm
11.2	Open Mule <128 – 148cm	240m / min	200 mm
11.3	Open Mule 128cm & under	240m / min	200 mm
12.1	Novice Mule over 148cm	220m / min	200 mm
12.2	Novice Mule <128 – 148cm	220 / min	200 mm
12.3	Novice Mule 128cm & under	220 / min	200 mm

## **COMPETITIONS**

### **175. The Fault Competition shall be used in Driving Events.**

- 175.1. The Fault Competition is conducted on the basis of penalties for obstacles knocked down and for exceeding the Time Allowed. The score from this round will always be used solely to decide the Final Classification in all Events.
- 175.2. There may be a Drive-off between all Athletes with zero penalties, or equality of penalties, to determine the winner of Cones.

### **176. The Time Competition**

- 176.1. The Time Competition is conducted on the basis of the time in seconds taken by Athletes to complete the Course, with any penalties for faults converted to penalty seconds. Time Competitions are only to be used to determine the placings in Cones.

### **177. Competition with a Winning Round:**

- 177.1. This Competition is run over one round according to penalties and time which will count for the final classification in the Driving Event, and a Winning Round to determine the placings in Cones.

## **THE COURSE**

### **178. Building and Measuring the Course**

- 178.1. The Course Designer is responsible, under the supervision of the Technical Delegate, for laying out, marking and measuring the Course, building the obstacles. The President of the Ground Jury must ensure that the length of the Course was measured accurately.
- 178.2. The Arena should be not less than 70m x 120m or an equivalent area. Should this not be possible the number of obstacles must be reduced accordingly, unless an exception is granted by the Technical Delegate.
- 178.3. The starting and finishing lines may not be more than 40m nor less than 20m from the first and last obstacles respectively.
- 178.4. The number of obstacles may not exceed 20.
- 178.5. The length of the Course must be between 500m and 800m.
- 178.6. Courses must be laid out so that Athletes have a chance to maintain a reasonably fast pace throughout the major part of the Course. Certain obstacles, and combinations of obstacles such as open and closed multiples, will inevitably slow down the pace, but such a layout should be limited to a small proportion of the whole Course.
- 178.7. All obstacles should be visible from the Judges' box.
- 178.8. The President of the Ground Jury must walk the course to inspect it before the start of the Competition. The course is the track, which the driving Athlete must follow when competing from passing the start in the correct direction up to the finish. The length must be measured accurately to the nearest metre taking account, particularly on the turns, the normal line to be followed by the Horse(s). This normal line must pass through the middle of the obstacles.

## **OBSTACLES**

### **179. Cones**

- 179.1. The Cones forming an obstacle must be at least 30 cm high and made of indestructible plastic material. A weighted ball must be placed in the hollow on top of the Cone, so that it falls down only if the Cone is touched.
- 179.2. All obstacles consisting of a single pair or double pair (oxer) of Cones will constitute a Single obstacle.
- 179.3. The obstacle includes: Cones, red and white markers, numbers and letters.
- 179.4. The position of one of the pair of Cones must be marked on the ground so that a constant position of the obstacle is maintained throughout the Competition. Where practicable a line will also be drawn to ensure that the other Cone is maintained at the correct angle.
- 179.5. Obstacles that entail reining back are not permitted
- 179.6. An oxeur will be composed of two pairs of cones in a straight line. The distance between the first set of cones and the second set will be between 1.5 and 3 metres, at the option of the Course Designer. The maximum penalties per Oxeur is three penalties, for hitting one to four balls. The first set of cones will have the number of the obstacle, the second set will only be marked with red and white flags.
- 179.7. A maximum of five oxeurs are allowed in a Cones course.

### **180. Multiple obstacles**

- 180.1. Multiple obstacles must conform to the design principles. See Annexes.
- 180.2. Variations or new designs must be pre-approved by the NZCDS Driving Committee and included in the Event Schedule.
- 180.3. A Multiple obstacle may be constructed of markers or horizontal rails, elevated to a minimum of 40 cm and maximum of 60 cm in height.
- 180.4. Each group of Cones or Elements must be clearly separated and associated with one of the sections of the Multiple.
- 180.5. A Multiple obstacle, other than a "Serpentine", "Zig-Zag", a "Double Box", a "Double U" or a "Wave" must not consist of more than three pairs of Cones or Dislodgeable Elements.
- 180.6. Other than Serpentine, Zig-Zags, Double Boxes, Waves and Double Us, a Multiple obstacle may not be longer than 30m measured along the centre line through the obstacle.
- 180.7. There may not be more than three Multiple obstacles in any course.
- 180.8. In Multiple obstacles Athletes can only incur a maximum of 6 penalties in a Double (A & B), 9 penalties in a Triple (A, B & C) and 12 penalties in a Serpentine, Zig-zag, Double Box, Wave or Double U (A, B, C & D), per attempt plus any penalties for a rebuild as well as penalties for Disobedience.
- 180.9. Multiple obstacles may not be used in a Drive- Off. (See Rule 201) - Drive-off and Rule 217 - Summary of penalties).

### **181. Serpentine, Zig-Zags, Double Boxes and Double U and Wave**

- 181.1. A Serpentine consists of four cones in a straight line facing in alternate directions lettered A, B, C, D. See Annexes.
- 181.2. A Zig-zag consists of not more than four pairs of Cones, with alternate left and right Cones in a straight line (refer to ANNEX 11). All centre line Cones must be placed in a straight line, either at the front, middle or rear of the Cone.
- 181.3. A Double Box, a Double U and a Wave are illustrated in the Annexes.

## **182. Water and bridges**

- 182.1. Where Water obstacles and Bridge obstacles are included in the course, prior notification must be given in the Schedule for the Event.
- 182.2. Water obstacles must be at least 3m wide between A & B, with a depth between 20 and 40 cm and sloping sides. There must be a pair of Cones at the Entrance (flag lettered A) and Exit (flag lettered B) with the Cones 2.0 m apart.
- 182.3. Knocking down a ball or balls on either A or B will be penalised as three penalties for each pair of cones.
- 182.4. Wooden bridges, or bridges of similar suitable construction approved by the Technical Delegate, with fan shaped wings at the entrance, with the bridge surface not more than 20 cm above the ground, with a usable width of three meters, and a maximum length of ten meters are permitted, and boarded or rail sides are essential. The Technical Delegate may grant exceptions if the Bridge is of a permanent solid construction with strong side rails. There must be a pair of Cones at the entrance (flag lettered A) and exit (flag lettered B) with the Cones at least 2.0m apart.

## **183. Markers**

- 183.1. Each obstacle is defined by a pair of markers; a red marker on the right-hand side and a white marker on the left-hand side as Athletes approach the obstacle. They are placed not more than 15 cm outside the elements, which form the Single and Multiple obstacles.
- 183.2. The entire turnout must pass between the markers. Failure is considered as Disobedience (see Rule. 193.3 and 193.6).
- 183.3. Turning posts, decorations, and obstructions must be placed on the Course before the official course walk. No penalty is incurred if they are touched, displaced or knocked over.
- 183.4. All obstacles on the Course must be numbered in the sequence in which they are to be driven. The number of each obstacle must be indicated on a board placed at the Entrance to each Single and Multiple obstacle.
- 183.5. Each distinct section of a Closed multiple obstacle (Ls, Us and Boxes) must be clearly marked, in different colours (See Annexes). The entire turnout must pass between these markers in the correct alphabetical order.
- 183.6. The red and white markers and the numbered and lettered boards may be combined, so that the numbers and letters appear on the same posts as the red and white markers, or they may be on separate boards or discs. If possible, the numbers of the obstacles should be placed so that Athletes can see them as they leave the previous obstacle.

## **184. Plan of the Course**

- 184.1. At least one and a half hour before the start of the Competition for each class in the Event, a plan of the Course, signed off by the Course Designer and the President of the Ground Jury, must be given to the Athletes and be posted in the Collecting Ring showing the length, speed in meters per minute and the Time Allowed for that Class. Should the timing be adjusted by the Ground Jury, this will be announced..

## **185. Inspection of the Course**

- 185.1. The Course must be open for inspection at least one and a half hour before the start of the Competition. Only Athletes, are allowed to inspect the Course on foot and they must be smartly dressed. Athletes are not permitted to use measuring wheels when inspecting the Course. At an Event, a warning will be issued for the first offence and penalty from the President of Jury for subsequent offences.
- 185.2. Only the Course Designer and his staff may alter or work on any part of the Course. If any Athlete, or any person associated with him, alters the Course in any way, the Athlete will be Disqualified.

## CONES COMPETITION SUMMARY

### 186. Single Obstacles and Open Multiple obstacles

	Division class	Cones Width (cm)	Serpentine (m)	Zig-zag (m)	Wave	Distance between obstacles (m)
Horses	Four-In-Hand	190 cm	10 - 12	11 - 13	10-12	15
	Tandem	170 cm	6 - 8	10 -12	8- 10	12
	Pair					
	Single	160 cm				
Pony	Four-In-Hand	165 cm	8 - 10	9 - 11	8- 10	12
	Tandem					
	Pair	160 cm	6 - 8			
	Single					

- 186.1. Measurements for Closed Multiple obstacles see Annexes.
- 186.2. Reduced Cones: The width of two up to five single obstacles can may be reduced by 5 cm. Such obstacles will be marked differently (colour of cones).
- 186.3. Alternative options: A maximum of two (2) single obstacles may offer an alternative option (see Annex 14).
- 186.4. In exceptional circumstances and in the interests of safety, the Ground Jury in consultation with the Course Designer and the Technical Delegate, may reduce the speed.
- 186.5. Drive-offs and Winning-Round: the obstacle width may be reduced up to 10 cm at the discretion of the Ground Jury in conjunction with the Course Designer and the Technical Delegate.

## JUDGING CONES COMPETITION

### 187. Starting the Competition

- 187.1. The Technical Delegate will report to the President of the Ground Jury as soon as the course is ready. The President of the Ground Jury will then authorise the start of the Competition.
- 187.2. Once the Competition has started only the President of the Ground Jury in consultation with the Course Designer, and the Technical Delegate if present, may decide that a significant error has been committed in the measurement of the course. This may be done at the latest after the third Athlete, who has completed the course without a Disobedience or any other interruption, assuming that the three Athletes in question have started their course prior to the 45-second countdown elapsing, and before the next Athlete has started. In this case, the Ground Jury has the option to alter the time allowed. If the time allowed is increased, the Score of the Athletes who have driven the course before the time was altered will then be adjusted accordingly, if applicable. If the time allowed is decreased, this may only be done to the extent that no Athlete having previously completed his round receives time penalties due to the alteration of the time allowed.
- 187.3. Whenever the time allowed is increased, it may never exceed the time in reference to the maximum length of the Course.

## **188. Penalties**

- 188.1. If Athletes have entered the arena but fail to start by passing through the start line within 45 seconds of the starting signal the timing will start.
- 188.2. If an Athlete fails to enter the arena when the Course is ready, the President of Jury will ring the bell to signify the start for that Athlete. If the Athlete has not entered the arena within 45 seconds of the first bell, the bell will be rung again, and that Athlete is then Eliminated.
- 188.3. Athletes starting and passing through an obstacle before the starting signal will be penalised 10 penalty points and must restart.
- 188.4. The start and finish lines are neutralized for passing through, from the moment the Athlete has passed through the start line until he has passed through the last obstacle.
- 188.5. Knocking down one or both balls of a single obstacle and knocking down a ball or an element of a multiple obstacle incurs 3 penalties in each case.
- 188.6. Knocking down a ball or balls on either A or B on a Water or Bridge obstacle will incur 3 penalties for each pair of cones.
- 188.7. Grooms must remain seated in their proper places, between the start and finish lines. They are not allowed to indicate the Course or to speak unless they are dismounted. Penalty Elimination.
- 188.8. After the last obstacle the Athlete must pass through the finish line with the red flag on the right and the white flag on the Left.
- 188.9. An Athlete may pass between the elements of an Open Multiple obstacle whilst driving between obstacles, without incurring a penalty. If, in this case, a part of the obstacle is knocked down see Rule 217.
- 188.10. Carriage overturning is elimination.

## **189. Error of Course**

- 189.1. An Athlete is considered to have passed through an obstacle when the whole turnout has passed between the markers.
- 189.2. If an Athlete attempts to pass through an obstacle in the wrong sequence or direction, the President of the Ground Jury must wait until after the turnout has passed completely through the wrong obstacle before ringing the bell. The Athlete is then Eliminated.
- 189.3. If an Athlete knocks down or dislodges any part of an obstacle, which has already been driven, he will incur three penalties.
- 189.4. If any part of an obstacle in advance of the one being driven is dislodged or knocked down, the President of the Ground Jury will ring the bell and stop the clock for the obstacle to be re-built. The Athlete will incur three penalties and 10 seconds will be added to this time. The bell will be rung to indicate to the Athlete that the course is ready, and the clock will re-start when the Athlete reaches the next obstacle on course to continue his round.
- 189.5. If the President of the Jury sounds the whistle/bell while the Athlete is on the Course, the Athlete must halt immediately. If the Athlete does not halt, the President of Jury will blow the whistle/ bell a second time. If the Athlete continues without stopping, he is Eliminated. The Groom may advise the Athlete that the whistle/ bell has sounded.
- 189.6. If the Jury is in doubt whether an obstacle has been properly driven, the Athlete must be allowed to finish the Course. The Jury can then reach a decision.

**190. Obstacle Rebuild**

- 190.1. If the Athlete knocks down any part of an Obstacle in the process of a disobedience or refusal, the bell will be rung and the clock stopped for the obstacle to be rebuilt, and ten seconds will be added to the Athlete's time, along with any penalties for Disobedience (but not for the elements knocked down at the time of Disobedience).
- 190.2. When the obstacle is rebuilt, the bell is rung again, and the Athlete must then retake the complete obstacle and continue his round. The clock will re-start when the Athlete reaches the re-built obstacle. Penalty for starting before the bell is Elimination.
- 190.3. If an Athlete knocks down any part of a Multiple obstacle in advance of the element he is driving, or if he breaks out of the Multiple obstacle and knocks down an element, then the bell will be rung, the clock stopped while the obstacle is rebuilt, and 10 seconds added to the total time taken. He will be penalised for Disobedience but not for the elements knocked down at the time of Disobedience.

**191. Broken Harness**

- 191.1. If, at any time, after he has started, an Athlete as a disconnected pole, shaft, rein, trace, pole strap or chains, or should a Horse have a leg over the pole, trace, shaft, or leader bars the President of the Jury must ring the bell and stop the clock. The Athlete must put a Groom(s) down to correct the problem and will be penalised for a Groom dismounting. After the situation has been corrected and the Groom has remounted the President of the Jury will ring the bell and restart the clock.

**192. Athletes and Grooms Dismounting.**

- 192.1. Each time an Athlete dismounts he will incur 20 penalties.
- 192.2. Athletes will incur penalties each time one or both Grooms dismount. five penalties on the first occasion, 10 penalties on the second occasion. On the third occasion the Athlete is Eliminated.
- 192.3. The Grooms must be on the Carriage when going through each obstacle. For a Groom(s) dismounting to assist through an obstacle by leading the Horse by the bridle ends of the reins while the Horse is still attached to the Carriage see penalties for leading and dismounting in Rule 217. The Groom(s) must join the Carriage before the next obstacle.

### **193. Disobedience**

- 193.1. It is considered to be a Disobedience when:
- 193.1.1. The Athlete attempts to pass through an obstacle and his Horse shies away from the obstacle at the last moment without hitting any part of the obstacle.
  - 193.1.2. The Horses run away, or, in the opinion of the President of the Jury, the Athlete has lost effective control.
  - 193.1.3. The whole turnout comes to a complete halt, with or without stepping back anywhere on the course, in front of or in an obstacle, or a Multiple obstacle, with or without knocking down any element.
  - 193.1.4. Not passing through an obstacle with the whole turnout, running out of a Multiple, circling within a Multiple or reining back by the Athlete between start- and finish line.
- 193.2. A Disobedience will incur five penalties for the first, 10 penalties for the second and Elimination for the third instance. Penalties for Disobedience are cumulative wherever they may occur on the Course.
- 193.3. If there is a Disobedience in a single obstacle, i.e. the whole turnout does not pass through the markers, the Athlete has to retake the obstacle. The bell will only be rung if part of the obstacle is knocked down (See Rule 190).
- 193.4. If there is a Disobedience in a Multiple obstacle without knocking down any element the Athlete must continue his drive and is penalised for disobedience (see. above).
- 193.5. In the case when Disobedience is connected with knocking down an element (For example Run-out at C and dislodging the ball) the Judge rings the bell, the course is interrupted, the time is stopped, and the obstacle rebuilt. The President of the Ground Jury rings the bell again, the Athlete has to restart at the letter A of the Multiple obstacle and the time starts when the Horses nose passes gate A. For the re-building 10 seconds are added once.
- 193.6. If an Athlete has a Disobedience at any obstacle and knocks down any part of that obstacle, he will only incur penalties for the Disobedience and 10 seconds will be added for the rebuilding.

### **194. Resistance**

- 194.1. A Horse is considered to offer resistance if, at any time and for whatever reason it refuses to go forward (with or without moving back), turns around, rears. This will be penalised the same as Disobedience (see Rule 193).

### **195. Timing**

- 195.1. Each Athlete will be timed by stopwatch or by an electronic timing device, from the moment the nose of the leading Horse crosses the Start Line until the nose of the leading Horse crosses the finish line, but penalties are incurred until the whole turnout has passed the finish line.
- 195.2. Electronic timing may be used. Whenever possible a digital display unit should be visible for the Athletes.
- 195.3. Times must be recorded to one hundredth of a second.
- 195.4. The Time Limit is twice the Time Allowed. Exceeding the Time Limit will incur Elimination.

**196. The Time Allowed is calculated using the following speeds in meters per minute (except for Time Competition, Rule 203):**

196.1. Penalty for exceeding the time allowed: any time over the time allowed in hundredths of a seconds, multiplied by 0.5. Penalties will be calculated to two decimal places.

Class (Horses)	Course	Class (Ponies)	Course
Four-in-Hand	230 m/min	Four-in-Hand	230 m/min
Pair	240 m/min	Pair	240 m/min
Tandem	230 m/min	Tandem	230 m/min
Single	240 m/min	Single	240 m/min

**FAULT COMPETITION**

**197. Definition:**

197.1.1. The Fault Competitions is a Competition run with penalties and a time allowed.

**198. Classification:**

198.1. According to penalties and time. If allowed in the schedule, there may be a Drive-Off in case of equality of penalties for the first place.

**DRIVE-OFF**

**199. Definition**

199.1. A Drive-Off can only be organised in a Fault Competition, solely to define the classification of Cones Competition.

**200. Classification**

200.1. In the event of equality of penalties for first place, a drive-off as time Competition may take place according to the provisions of the Schedule, either over the same course or over a shortened course (maximum 50% shorter).

200.2. The width between the cones may be reduced by up to a maximum of 10 cm. at the discretion of the President of the Jury in conjunction with the Technical Delegate and Course Designer.

200.3. If no provision is made for a Drive-Off in the Schedule, the Athletes with equality of penalties for any place are placed in accordance with the time taken to complete the first round. In case of equality of penalties and time, the Athlete concerned will be given equal placing.

**201. Multiple obstacles**

201.1. Multiple obstacles are not permitted in a Drive-Off.

**202. Starting order**

202.1. The starting order for a Drive-Off will be the same as in the initial round.

**TIME COMPETITION**

**203. Definition**

203.1. In a Time, Competition, all penalties (knock-downs, exceeding time, disobedience, etc..) are converted into penalty seconds.

**204. Obstacles**

204.1. The Rules concerning the number, type and dimensions of obstacles and the length of the Course must be the same as for a Fault Competition.

**205. Speed:**

Horses		Ponies	
Class	Course	Class	Course
Four-in-hand	230 m/min	Four-in-Hand	230 m/min
Pair	240 m/min	Pair	240 m/min
Tandem	230 m/min	Tandem	230 m/min
Single	240 m/min	Single	240 m/min

- 205.1. In the case of equality for first place, the result may be decided either by the lowest number of penalty seconds incurred, or by a Drive-Off, according to the provisions of the Schedule, either over the same course or over a shortened Course.

**COMPETITION IN TWO PHASES****206. Description**

- 206.1. This Competition is comprised of two phases run without interruption, each at an identical or different speed, the Finishing Line for the First Section being the Start Line for the Second Section.
- 206.2. A Competition in Two phases, run under the following Rules, may be used in all Cones Competitions.

**207. Competition Conditions**

- 207.1. The first phase is run according to the Rules for a Fault Competition with a Time Allowed and the Second phase is run according to the Rules for a Time Competition.
- 207.2. Penalties for both phases are listed under Rule 217.

**208. Obstacles**

- 208.1. The first phase is a Course of 14 to 16 obstacles, with a maximum of two Multiple obstacles. The second phase takes place over 7 to 9 Obstacles (not to exceed 23 obstacles in total). Multiple obstacles may not be used in the second phase.
- 208.2. Width of obstacles: See Rule 186.

**209. Penalties**

- 209.1. Athletes incurring penalties in the first section, are halted by ringing the bell after they have passed the last obstacle or when the Time Allowed for the first phase has been exceeded after crossing the Finishing Line of the first phase. They must stop after crossing the first finishing line once the bell is rung.
- 209.2. Athletes not penalised in the first phase and not over the time allowed, continue the Course, which finishes after crossing the second finishing line.
- 209.3. The second phase is run as a Time Competition.

**210. Classification**

- 210.1. Athletes are placed as follows: Athletes who competed in the second phase: Total time in the second phase to include added penalties converted into seconds.
- 210.2. Followed by the Athletes who competed in the first phase only: According to penalties and time in the first phase.
- 210.3. In the event of equality for first place, a Drive-off against the clock with six obstacles of the first and/or of the second phase may be held according to the conditions of the Schedule.
- 210.4. Athletes stopped after the first phase may only be placed after Athletes who have taken part in both phases.

## **COMPETITION WITH A WINNING-ROUND**

### **211. Description**

- 211.1. This Competition consists of two parts with different valuations. The first part may be used for all Combined Competitions.

### **212. Competition Conditions**

- 212.1. The first part is run according to the Rules for a Fault Competition with a Time Allowed and the second part is run according to the rules of a Time Competition.

### **213. Obstacles**

- 213.1. The first part is a normal Course as laid down in the Rules.
- 213.2. The second part may be shorter but not by more than 50% shorter.
- 213.3. The Course for the second part (Winning Round) may be built at another time (or day) and another place and may be of a complete new design.
- 213.4. The Winning Round is not considered to be a Drive Off.

### **214. Athletes**

- 214.1. The number of the Athletes competing in the Winning Round is laid down in the schedule
- 214.2. The starting order in the Winning Round is the same as in the initial round.

### **215. Penalties**

- 215.1. Option 1: The Athletes carry their penalties of the initial round as penalty seconds forward to the Winning Round.
- 215.2. Option 2: The Athletes start the Winning Round from scratch.

### **216. Classification**

- 216.1. Option 1 The Athletes are placed according to their Total Time; this is the driven time plus penalty seconds for knocking downs etc. and exceeding time in the Winning Round.
- 216.2. Actual penalties from the initial round converted into penalty seconds will be added afterwards to the result of the Winning Round and all together form the Total Time.
- 216.3. Option 2 the Athletes are placed according to their driven time plus penalty seconds for knocking downs etc. and exceeding time in the Winning Round.
- 216.4. In case of tie, equal placings are awarded.

## SUMMARY OF PENALTIES IN CONES

### 217. Athletes are liable for the following penalties:

Description	Rule No.	Fault Competition	Time Competition
Athlete entering arena without hat, jacket, gloves or apron.	31	5 penalties	5 seconds
Groom entering arena without jacket, hat or gloves.	31	5 penalties	5 seconds
Driving without a whip in the arena	33.2.	5 penalties	5 seconds
Dropping or putting down the whip.	33.3.	5 penalties	5 seconds
No breeching with a carriage with no brakes.	49.3.	Elimination	Elimination
No breeching in Singles	57.13.	Elimination	Elimination
If a Groom handles the reins, brake or uses the whip before the Athlete has crossed the finish line.	75.4.	20 penalties	20 seconds
Person tied to the carriage	75.5.	Elimination	Elimination
If a Groom speaks to or indicates the course to the Athlete in any way.	188.7	Elimination	Elimination
Illegal outside assistance.	78.2.	Elimination	Elimination
Failing to start within 45 seconds of bell ring.	188.1.	Timing starts	Timing starts
Starting and passing through an obstacle before the bell is rung.	188.3.	10 penalties and restart.	10 seconds and restart
Failing to pass through start or finish lines.	188.1 & .8	Elimination	Elimination
For knocking down one or two balls in the same single obstacle.	188.5.	3 penalties	3 seconds
For knocking down an element of a Multiple obstacle.	188.5.	3 penalties	3 seconds
For knocking down any part of an obstacle after it has already been driven	189.3.	3 penalties	3 seconds
Carriage overturn	188.10.	Elimination	Elimination
If any part of an obstacle in advance of the one being driven is knocked down, the bell will be rung for the obstacle to be rebuilt.	189.4. & 190	3 penalties and add 10 seconds	3 seconds and add 10 seconds
Taking an obstacle out of sequence.	189.2.	Elimination	Elimination
Failure to halt after the bell is rung a second time.	189.5.	Elimination	Elimination
For causing an obstacle, or part of a multiple to be rebuilt.	190.1.	3 penalties and add 10 seconds	3 seconds and add 10 seconds
Starting before the bell after an obstacle is rebuilt.	190.2.	Elimination	Elimination
Athlete dismounting	192.1.	20 penalties	20 seconds
Groom(s) dismounting. First incident	192.2.	5 penalties	5 seconds
Second incident		10 penalties	10 seconds
Third incident		Elimination	Elimination
Groom leading a Horse through an obstacle.	192.3.	25 penalties	25 seconds
Disobedience: First incident	193.2.	5 penalties	Elimination
Second incident		10 penalties	
Third incident		Elimination	
For exceeding the Time Allowed.	196.1.	Exceeded time multiplied by 0.5	Exceeded time multiplied by 0.5
Exceeding the Time Limit.	195.4.	Elimination	Elimination

## **OFFICIALS**

### **218. Conflict of Interest**

- 218.1. Dealing with conflict of interest, will not apply to events run under the auspices of and affiliated to the NZCDS

## **COMPOSITION OF THE GROUND JURY.**

### **1. Appointment.**

- 1.1. The Ground Jury shall consist of a President and a number of Judges.
- 1.2. The Ground Jury is responsible for the technical judging of the Competition and for all other Decisions.
- 1.3. The Ground Jury must be available throughout the event.
- 1.4. In principle the Ground Jury should not judge more than 45 Driven Dressage Tests in a day; however, this number may be increased in exceptional circumstances, at the sole discretion of the President of the Ground Jury.
- 1.5. The Ground Jury is responsible for the control and publication of the results of the Competitions and of the Event.
- 1.6. In the event of an Official appointed being unable to attend, the Organising Committee is responsible for selecting a replacement.

## **PRESIDENT of the GROUND JURY**

### **2. General.**

- 2.1. An Organising Committee may appoint as President of the Ground jury a suitably approved person who is not a dressage judge. In such an event the committee will appoint another suitably approved dressage judge to sit at C for competition A.
- 2.2. The President of the Ground Jury will have overall control of the Duties and Responsibilities of the Ground Jury throughout the Event, conjunction with the Technical Delegate.

### **3. The Duties of the Ground Jury.**

- 3.1. Each Member of the Ground Jury has the right and the duty to Eliminate or Disqualify any Horse which, in his opinion, is unfit to continue the Competition in accordance with Rules
- 3.2. If the Ground Jury believe there is a Health and Safety issue with any equine, person, or equipment (carriage etc) they can stop that combination competing in its current state.
- 3.3. The Ground Jury is Responsible for upholding the Code of Conduct for Competitors.
- 3.4. The Ground Jury may impose the following penalties and sanctions:
  - 3.4.1. A warning
  - 3.4.2. Elimination or Penalties of an Athlete or Horse during an event
- 3.5. There is no Appeal against Decisions of the Ground Jury which are final and binding, such as but not limited to:
  - 3.5.1. Where the Decision is based on factual observation of performance during a Competition or the awarding of marks for performance; whether an obstacle was knocked down; whether a Horse was disobedient; whether a Horse refused an obstacle; whether an Athlete or Horse has fallen; whether a horse refused or ran out; the time taken on course; whether the particular track followed by an Athlete caused him to incur penalties under the Rules.
  - 3.5.2. The Elimination or Disqualification of a Horse for veterinary reasons, including non-acceptance at any Horse inspection.

## **TECHNICAL DELEGATE.**

### **222. Duties and Responsibilities**

- 222.1. The Technical Delegate will be required to approve all administrative arrangements from the time he is appointed until the end of the Event.
- 222.2. To satisfy himself that the accommodation and catering arrangements for Horses, Athletes and Grooms, and training and exercise areas, are adequate and suitable in all respects.
- 222.3. To ensure that the Courses and obstacles are fair and safe.
- 222.4. To instruct the OC and Course Designer to make any alterations which he considers necessary.
- 222.5. To ensure that timekeepers, ground observers, obstacle Judges and scorers are correctly instructed in their duties, including the use and reading of chronometers and stopwatches.
- 222.6. To report to the President of the Ground Jury that the relevant Course is ready for the start of the Competition.
- 222.7. To continue to supervise the technical conduct of the Event, including the transfer of data to the Scorers, after the President of the Ground Jury has assumed control of the Event

## **COURSE DESIGNERS**

### **223. Appointment**

- 223.1. The Course Designer may be the same person for each Competition or there may be a different Course Designer for each Competition.
- 223.2. The name or names of the Course Designer(s) must be published in the Schedule for the Event.
- 223.3. Only the Course Designer and his staff may alter or work on any part of the Driven Dressage Arena, the Marathon and Cones Course. Any Athlete, or persons associated with an Athlete, who tamper with any part of the Arena or Courses will result in the Disqualification of that Athlete.

### **224. Duties**

- 224.1. The Course Designer is responsible, under the supervision of the Technical Delegate, for:
- 224.2. Laying out and measuring the arena for Driven Dressage.
- 224.3. Laying out and measuring the Course and for the construction of the obstacles in Marathon.
- 224.4. Designing, laying out and measuring the Cones Course.
- 224.5. The President of the Ground Jury may only order the Competition to start when the Technical Delegate has reported that the relevant Course is ready.

Diagram of the Driven Dressage arena 100 m x 40 m

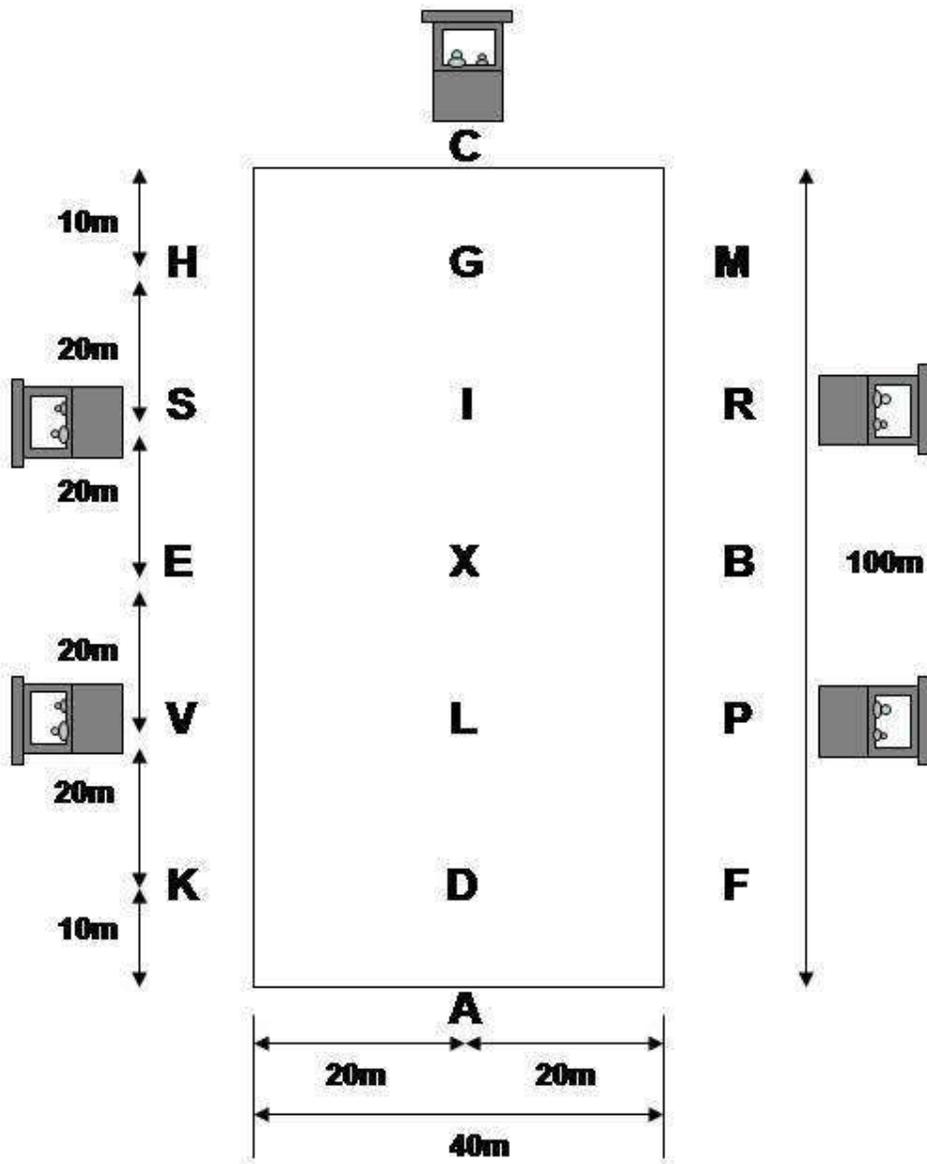
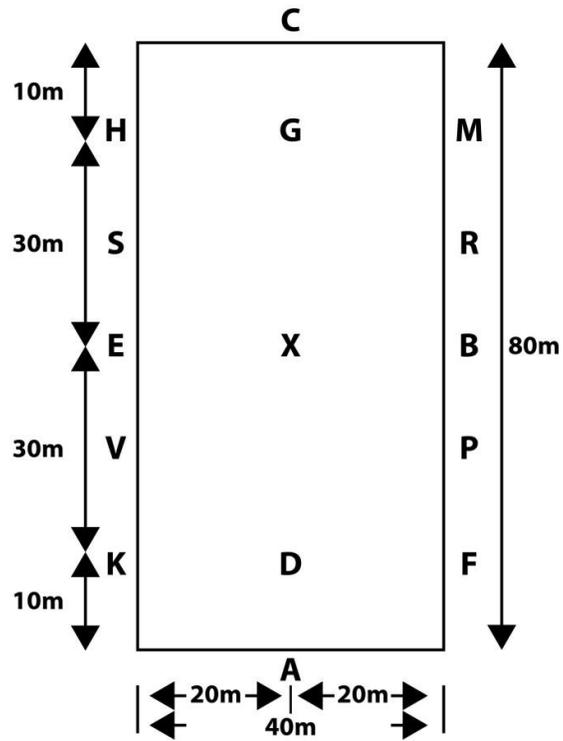
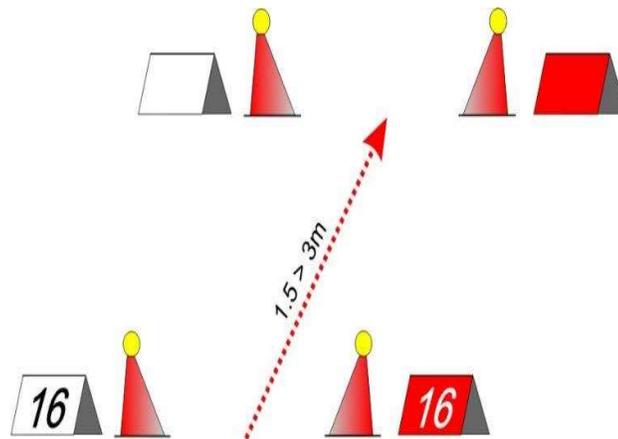


Diagram of the small Driven Dressage arena 80 m X 40 m



1. An oxer will be composed of 2 pairs of cones in a straight line.
2. The distance between the first set of cones and the second set will be between 1.5 and 3 metres, at the option of the Course
3. The oxer counts as a single obstacle and the maximum penalty points for knocking down up to 4 balls is 3 penalty points in total.
4. The first set of cones will have the number of the obstacle and be marked with red and white flags and the second set of cones will be marked with red and white flags.
5. This obstacle will be judge as a single obstacle.
6. The oxer may be crossed.
7. A maximum of five oxers are allowed in a Cones course.
8. The distance between the two pairs of cones has to be measured from the balls.



Distance between the two pair of cones: minimum 1.5, maximum 3 meters

Cones: Closed multiple obstacles

(Elements must be separated 20 cm - 40 cm)

Construction:

Supports - 40 cm to 60 cm from ground to top of rail

Elements - must be free standing; parallel or perpendicular

Single or sectioned rails; separated by 20 cm-40 cm Spacing

Markers - a pair of red and white markers, set within 15 cm

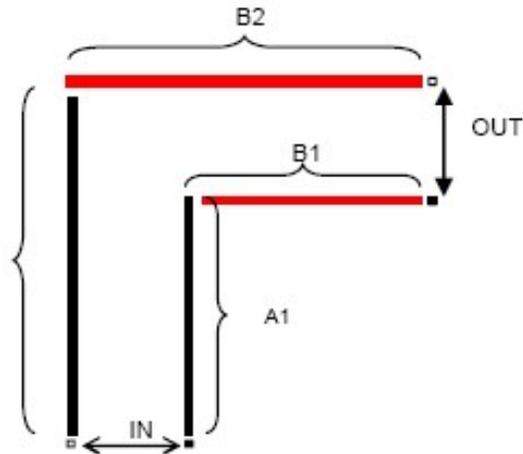
Element. < A> at the IN gate and <<B>> at the OUT gate

Horse: (minimum measurements)

	IN	A1	A2	B1	B2	OUT
Single	3	8	11	8	11	3
Pair	3	8	11	8	11	3
Tandem	4	8	12	8	12	4
Four in Hand	4	8	12	8	12	4

Pony: (minimum measurements)

	IN	A1	A2	B1	B2	OUT
Single	3	8	11	8	11	3
Pair	3	8	11	8	11	3
Tandem	3	8	11	8	11	3
Four in Hand	3	8	11	8	11	3



## Construction:

Supports - 40 cm to 60 cm from ground to top of rail

Elements - must be free standing; parallel or perpendicular

Single or sectioned rails; separated by 20 cm-40 cm Spacing.

Markers - indicating each section as follows:

A- within 15 cm of IN.

B - coloured or wrapped rails or markers on the ground.

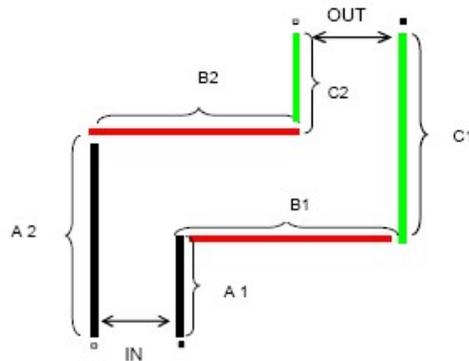
C- within 15 cm of OUT.

## Horse: (minimum measurements)

	IN	A1	A2	B	B1	B2	C	C1	C2	OUT
Single	3	5	9	4	10	9	4	9	5	4
Pair	3	5	9	4	10	9	4	9	5	4
Tandem	4	5	10	5	10	9	5	10	5	5
Four in Hand	4	5	10	5	10	9	5	10	5	5

## Pony: (minimum measurements)

	IN	A1	A2	B	B1	B2	C	C1	C2	OUT
Single	3	5	9	4	9	9	4	9	5	4
Pair	3	5	9	4	9	9	4	9	5	4
Tandem	3	5	9	4	9	9	4	9	5	4
Four in Hand	3	5	9	4	9	9	4	9	5	4



## Construction:

Supports - 40 cm to 60 cm from ground to top of rail

Elements - must be free standing; parallel or perpendicular

Single or sectioned rails; separated by 20 cm-40 cm Spacing

Markers - indicating each section as follows:

A - within 15 cm of IN.

6B - coloured or wrapped rails or markers on the ground.

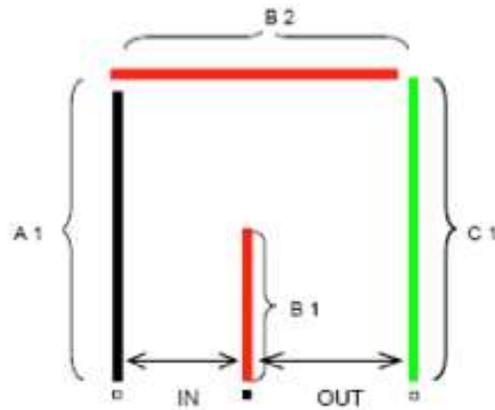
C - outside but within 15 cm of C.

## Horse: (minimum measurements)

	IN	A1	B	B1	B2	C1	OUT
Single	3	9	4	5	7	9	4
Pair	3	9	4	5	7	9	4
Tandem	4	9	5	5	9	10	5
Four in Hand	4	9	5	5	9	10	5

## Pony: (minimum measurements)

	IN	A1	B	B1	B2	C1	OUT
Single	2	8	3	5	5	8	3
Pair	3	9	4	5	7	9	4
Tandem	3	9	4	5	7	9	4
Four in Hand	3	9	4	5	7	9	4



**Construction:**

Supports - 40 cm to 60 cm from ground to top of rail

Elements - must be free standing; parallel or perpendicular

Single or sectioned rails; separated by 20 cm-40 cm Spacing

Markers - indicating each section as follows:

A- within 15 cm of IN.

B, C - coloured or wrapped rails or markers on the ground.

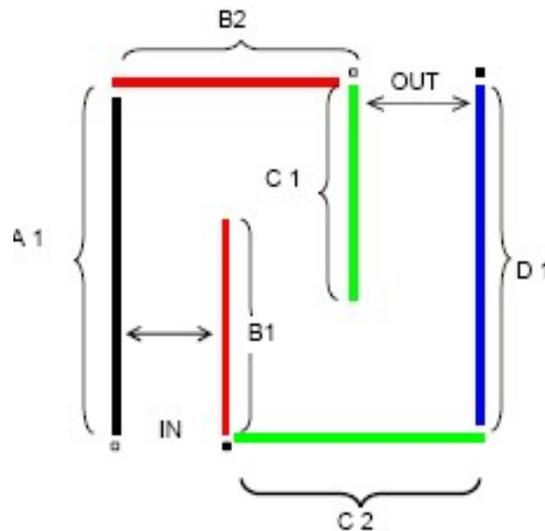
D - within 15 cm of OUT.

**Horse: (minimum measurements)**

	IN	AI	B	B1	B2	C	C1	C2	D1	OUT
Single	3	12	4	8	7	4	8	8	12	4
Pair	3	12	4	8	7	4	8	8	12	4
Tandem	4	13	5	8	9	5	8	8	13	5
Four in Hand	4	13	5	8	9	5	8	10	13	5

**Pony: (minimum measurements)**

	IN	AI	B	B1	B2	C	C1	C2	D1	OUT
Single	2	9	3	6	5	3	6	6	9	3
Pair	3	12	4	8	7	4	8	8	12	4
Tandem	3	12	4	8	7	4	8	8	12	4
Four in Hand	3	12	4	8	7	4	8	8	12	4



## Construction:

Supports - 40 cm to 60 cm from ground to top of rail

Elements - must be free standing; parallel or perpendicular

Single or sectioned rails; separated by 20 cm-40 cm Spacing

Markers - indicating each section as follows:

A- within 15 cm of IN.

B - coloured or wrapped rails or markers on the ground.

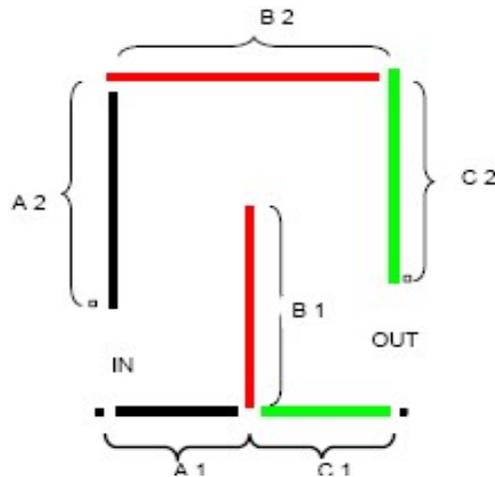
C - outside but within 15 cm of C.

## Horse: (minimum measurements)

	IN	A1	A2	B	B1	B2	C1	C2	OUT
Single	3	4	8	4	7	8	4	7	4
Pair	3	4	8	4	7	8	4	7	4
Tandem	4	5	9	5	8	10	5	8	5
Four-in-Hand	4	5	9	5	8	10	5	8	5

## Pony: (minimum measurements)

	IN	A1	A2	B	B1	B2	C1	C2	OUT
Single	2	3	7	3	6	6	3	6	3
Pair	3	4	8	4	7	8	4	7	4
Tandem	3	4	8	4	7	8	4	7	4
Four-in-Hand	3	4	8	4	7	8	4	7	4



**Construction:**

Supports - 40 cm to 60 cm from ground to top of rail

Elements - must be free standing; parallel or perpendicular Single or sectioned rails; separated by 20 cm-40 cm Spacing

Markers - indicating each section as follows:

A- within 15 cm of IN.

B, C - coloured or wrapped rails or markers on the ground.

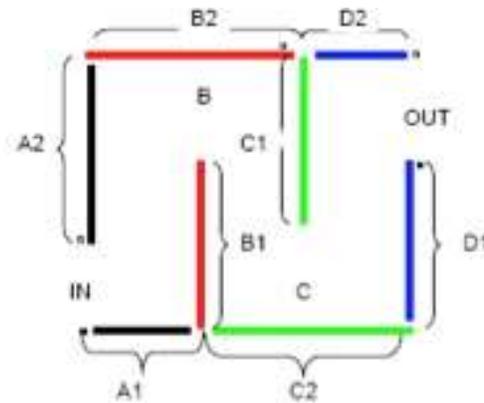
D - within 15 cm of OUT.

**Horse: (minimum measurements)**

	IN	A1	A2	B	B1	B2	C	C1	C2	D1	D2	OUT
S	3	4	8	4	7	8	4	7	8	7	4	4
P	3	4	8	4	7	8	4	7	8	7	4	4
T	4	5	9	5	8	10	5	8	10	8	5	5
4	4	5	9	5	8	10	5	8	10	8	5	5

**Pony: (minimum measurements)**

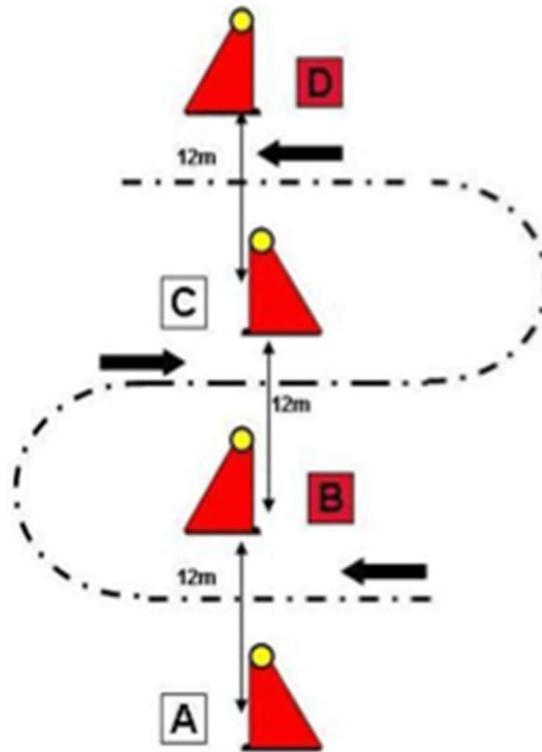
	IN	A1	A2	B	B1	B2	C	C1	C2	D1	D2	OUT
S	2	3	8	3	7	6	3	7	6	7	3	3
P	3	4	8	4	7	8	4	7	8	7	4	4
T	3	4	8	4	7	8	4	7	8	7	4	4
4	3	4	8	4	7	8	4	7	8	7	4	4



Minimum distance between Cones Centre to Centre

	Horses	Ponies
Four-in-Hand	10 – 12 m	8 – 10 m
Pair	6 – 8 m	6 – 8 m
Tandem	10 – 12 m	8 – 10 m
Single	6 – 8 m	6 – 8 m

Cones to be set in a straight line with marker on opposite sides.

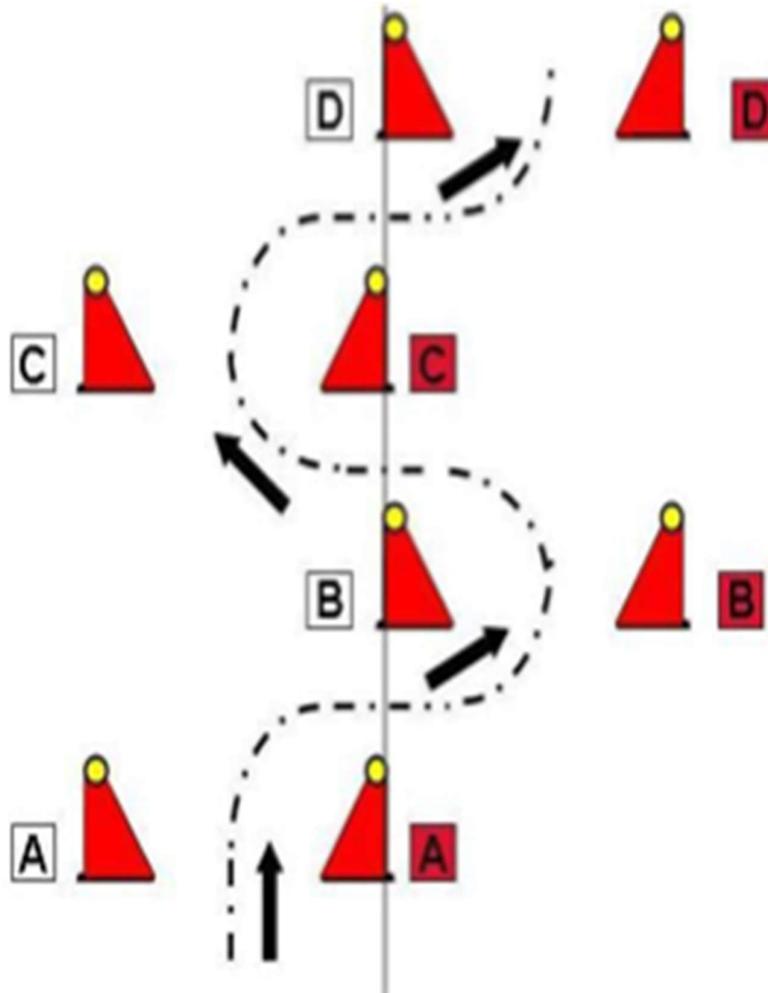


## Minimum distance between Cones Centre to Centre

	Horses	Ponies
Four-in-Hand	11 m – 13 m	9 m – 11 m
Tandem	11 m – 13 m	9 m – 11 m
Pair	10 m – 12 m	9 m – 11 m
Single	10 m – 12 m	9 m – 11 m

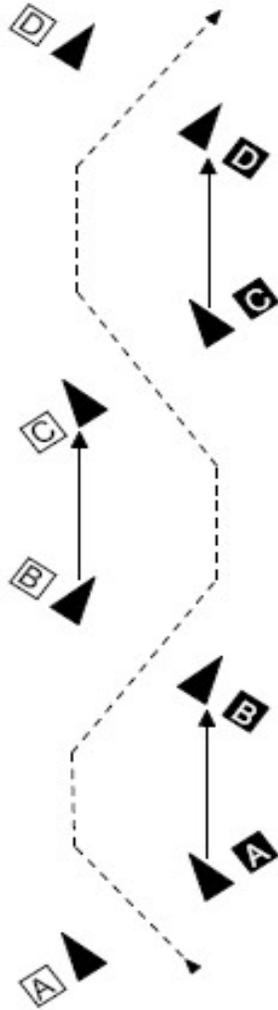
Centre line cones to be set in a straight line, either in front, at the middle or at the rear of the cone (as shown above) with markers placed within 15 cm.

The centre line cone shall not be adjusted, the outside cone shall Be set to the required track width.



	Four-In-Hand	Tandem	Pairs	Singles
Min. distance between cones	Min 10 max 12 m	Min 10 max 12 m	Min 8 Max 10 m	Min 8 Max 10 m
Angle of pair of cones to the middle wave line	ca. 45 °	ca. 45 °	ca. 45 °	ca. 45 °

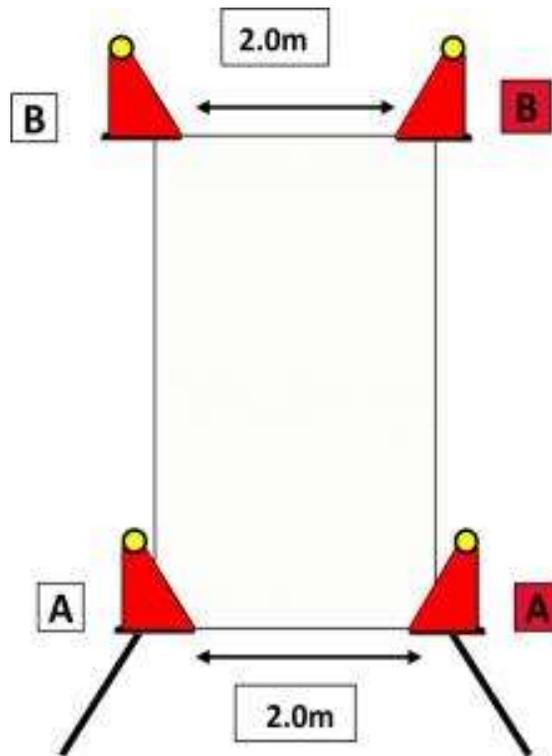
**Welle / Wave**



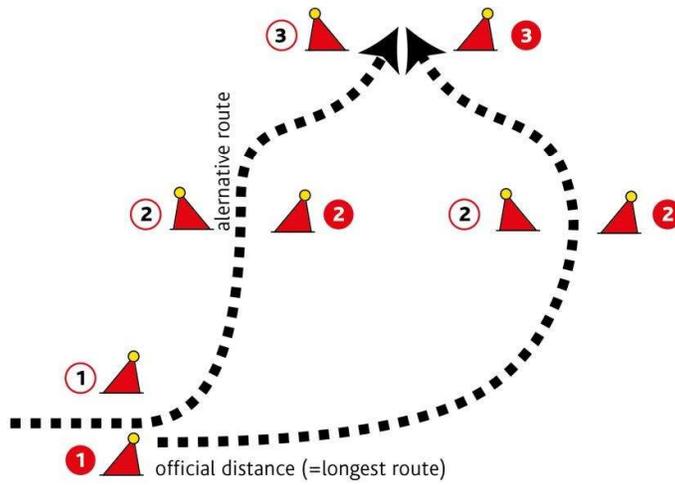
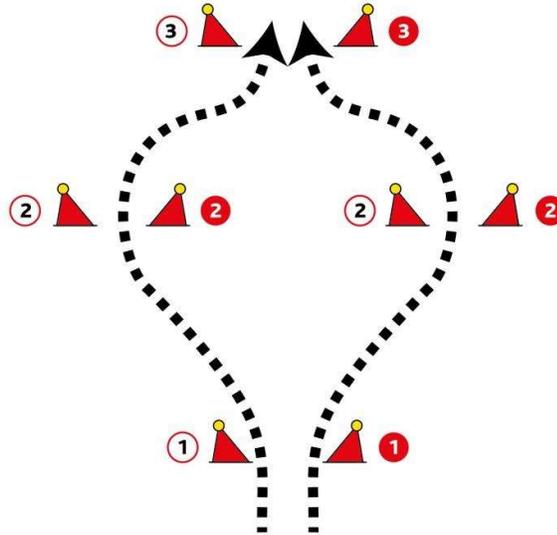
Dimensions:

10m x 3m; maximum 20 cm high with fan shaped wings

Cones required at both ends adjacent to bridge, with red and white letters A at entrance and letters B at exit, set at a constant clearance of 2.0 meters for all classes.



alternative cones



ANNEX 15	CONES
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NZCDS approved Driving cones Indoor and Outdoor	
Cones	
Material	Plastic, stable enough for use and indestructible
Height	30 - 50cm ca 400 X 425 mm 60 °
The platform angle	Ball hollow on the top of the cone: 40mm diameter
	Ball hollow on the top of the cone: 40mm diameter
Weight of cone	min. 2,5 kg
Ball	
Size:	72mm diameter
Weight	200gr
Red and white markers	
Outdoor	strongly recommended: stable enough for use
Markers:	dimension: 330 X 330 mm
Indoor:	Sleeves
Weights: a tolerance of +/- 5% is acceptable	

*Weights: a tolerance of +/- 5% is acceptable*



## REFERENCE TABLES GUIDE FOR SECTION TIMES

## DISTANCE SPEEDS / TIMES TABLE SECTION A &amp; E

km	km/h							
	8	9	10	11	12	13	14	15
1	07:30	6:40	06:00	05:27	05:00	04:37	04:17	04:00
2	15:00	13:20	12:00	10:55	10:00	09:14	08:34	08:00
3	22:30	20:00	18:00	16:22	15:00	13:51	12:51	12:00
4	30:00	26:40	24:00	21:49	20:00	18:28	17:09	16:00
5	37:30	33:20	30:00	27:16	25:00	23:05	21:26	20:00
6	45:00	40:00	36:00	32:44	30:00	27:42	25:43	24:00
7	52:30	46:40	42:00	38:11	35:00	32:19	30:00	28:00
8	60:00	53:20	48:00	43:38	40:00	36:55	34:17	32:00
9	67:30	60:00	54:00	49:06	45:00	41:32	38:34	36:00

## DISTANCE SPEEDS / TIMES TABLE SECTION D

meters	km/h			
	4	5	6	7
800	12:00	09:36	08:00	06:51
900	13:30	10:48	09:00	07:43
1000	15:00	12:00	10:00	08:34



SECTION TIMES				
Competitor No.				
Name				
Section	Hour	Min.	Sec.	Signature
Start A				
Finish A				
Start D				
Finish D				
Start E				
Finish E				

SECTION TIMES				
Competitor No.				
Name				
Section	Hour	Min.	Sec.	Signature
Start A				
Finish A				
Start D				
Finish D				
Start E				
Finish E				

SECTION TIMES				
Competitor No.				
Name				
Section	Hour	Min.	Sec.	Signature
Start A				
Finish A				
Start D				
Finish D				
Start E				
Finish E				

SECTION TIMES				
Competitor No.				
Name				
Section	Hour	Min.	Sec.	Signature
Start A				
Finish A				
Start D				
Finish D				
Start E				
Finish E				





**MARATHON OBSTACLE SHEET**

M.O. No	Record Time in Minutes, Seconds and Hundredths  Put a RED DOT on the Page: If any incidents occur PLEASE WRITE CLEARLY	Athlete No
---------	---------------------------------------------------------------------------------------------------------------------------------	------------

Hold Up	
Minutes	Seconds

Time in Obstacle		
Minutes	Seconds	Hundredths

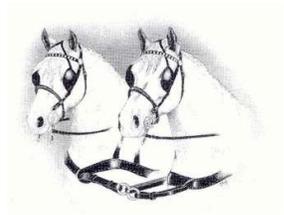
**Gate Sequence (Including Gates Driven Backwards)**

--	--	--	--	--	--	--	--	--	--	--	--

Wrong Course	Corrected Course	Groom or Grooms down (per incident)	Both feet of Groom on the Obstacle	Dislodgable Element	Athlete Dismount	Turning Over	Leaving Obstacle	Leg over Lead Bar, Pole or Shaft	Leg Over Trace	Leading Horse Through Obstacle	Over 5 Minutes







### NZCDS AFFILIATION FORM FOR COMBINED DRIVES

To:

- North Island Combined Drive Committee  
 South Island Combined Drive Committee

Please Note: Until you receive approval from the appropriate Combined Drive Committee you event may not be advertised as being an affiliated event. The application must be with the Committee at least six (6) weeks before the event.

Any Changes to this application after approval may result in the affiliation being withdrawn.

#### SCHEDULE MUST CONTAIN THE FOLLOWING INFORMATION

Please complete and also provide a copy of the actual schedule.

Name of Convenor:

Address:

Contact Phone #:

Name of Organising Club / Area / Group:

Date of Event:

Venue where Event to be held:

Format – (i.e. one, two or three-day event):

CLASSES:

1	Open Horse (>148cm)
2	Open Large pony (>128 and up to & including 148 cm)
3	Open Small pony (>108 and up to and including 128 cm)
4	Open Tiny Ponies (up to and including 108 cm) shortened marathon course.
5	Open Multiples
6	Intermediate
7	Training Class and shortened marathon course
8	Novice Driver Class and shortened marathon course
9	Open Donkeys (Competitions A, C and section E of Competition B)
10	Donkey Novice Driver (Competitions A, C and section E of Competition B)
11	Open Mules,
12	Mules Novice Driver.

NOTE: A second entry may be accepted at the discretion of the organising committee. The open entry must be driven first.

Yes  No

TEAM COMPETITION: If team entries are invited and if so, definition of the composition of teams i.e. could be from different areas.

ORDER in which competition to be run, dates and approximate times:

DRESSAGE TESTS TO BE USED:

Classes:

Classes:

SIZE OF DRESSAGE ARENA:

MARATHON LENGTH:

Three Section

Five Section

If some classes are only doing a five-section marathon and other a three section (i.e. miniature horses under 107cm and possibly Novice) please advise:

COMPETITION C – CONES: Any special conditions such as a bridge or water obstacle:

Will there be a run off of clear rounds:  Yes  No

CONDITION OF ENTRY:

Entry Fee:

Closing date for Entries:

Conditions of refunds, e.g. on presentation of medical or veterinary certificate:

Yes  No or other:

EQUINE FACILITIES: (paddocks, yards, boxes):

DESCRIPTION OF VENUE AND HOW TO REACH IT (Map preferable):

OFFICIALS:

President of the Ground Jury:

Members of the Ground Jury:

Technical Delegate:

Name of Dressage Judges if different from Ground Jury:

Name of Marathon course Designer:

Name of Cone Course Designer:

Name of Scorer/s:

Convenor, on behalf of the Organising Committee agrees to run an affiliated event under current NZCDS rules but would apply the following exemptions.

Please tick the exemptions you wish to apply for:

- Weight of vehicles not applicable as per the rules.
- One vehicle may be used throughout the whole competition.
- Lamps Optional.
- Pneumatic tyres acceptable.
- Grooms under 14 years acceptable with parental and Combined Drive Committee approval
- Rear lights and reflectors optional.

NB: the wearing of approved equestrian helmets by competitors and grooms is now compulsory in all Competitions. Please ensure this appears in your schedule.

#### DISCLAIMER OF LIABILITY TO GO ONTO ENTRY FORM (SUGGESTED FORMAT BELOW)

Signed:

On behalf of the Organising Committee. Date:

#### SUGGESTED DISCLAIMER OF LIABILITY:

"The event Organising Committee of any Horse Driving Trials, NZ Carriage Driving Soc. (Inc.), any agent, employee or representative of these bodies (including independent contractors) will not be liable for any:

Loss or damage to any possessions, goods or property,

Or accident, loss injury or animal of any kind

Due to any cause, resulting directly or indirectly from and act or omission of the event Organising Committee of any Horse Driving Trials the NZ Carriage Driving Soc. Inc. or any agent, employee or representative of these bodies (including independent contractors)

Signed (Athlete / Guardian): "

HEALTH & SAFETY AT WORK ACT 2015 "Please remember that competitors, grooms, officials, spectators etc. who come onto Property are asked to supervise their children at all times and are not to climb onto any machinery, carriages etc. They are not to go onto any paddocks containing livestock or wander through paddocks being used for competition. This disclaimer applies to all properties as a whole"

"Road rules must be adhered to at all times when on public roads"

## MARATHON OBSTACLE JUDGING INSTRUCTIONS

## WELCOME

Thank you for helping today, without you there could not be an event. Your main objective is to observe and record correctly and agree on what you have observed.

Your work is important and valuable. Please stay until the judging sheets have been assessed in case the Ground Jury need any clarification of incidents within your obstacle.

You will be at your obstacle for several hours so please take chairs and suitable clothing.

When you arrive at your obstacle, please take time to familiarise yourself with the layout.

Please park your car in such a position that it cannot interfere with any possible line the athletes may take. Position yourselves so that one person is the Timekeeper, lined up with the Start/Finish flags. The other people should position themselves so that they can clearly see each element of the obstacle. If possible, stay in these positions throughout the competition.

Please stay at your obstacle until you are advised all competitors to have finished (they may not come through in numerical order).

Please just leave your obstacle as it is. The Ground Jury may need to revisit.

Thank you for all your efforts, please come back to the office and enjoy some refreshments. We ask you to wait while the results are being compiled as, occasionally, a competitor may question their results. In that case we will ask you to discuss your decision further with the Ground Jury.

Thank you for your assistance.

## INSTRUCTIONS

A member of the Ground Jury will visit you before the first competitor come through, to clarify anything you might need.

Please do not write down the athlete's number until you can see, and they confirm it.

You will be supplied with a number of Red Dots. If you have an incident of any kind, please stick one of these on the relevant sheet. This includes the tick boxes. If possible, please use the drawing provided to describe the incident as well as the scoring boxes.

The time is to be recorded in Minutes, Seconds and Hundredths of Seconds. The timing takes place from when the Nose of the leading horse crosses the Entry Flags and finishes when the Nose of the leading horse crosses the Exit Flags.

Should an athlete remain in the obstacle for more than FIVE minutes, you must notify them and ensure that they leave the obstacle immediately.

Should you need to hold a competitor up while any earlier competitor is completing the obstacle STOP the approaching driver approximately 50 meters from the obstacle and note the amount of time the driver is delayed. This can be done with a standard watch. When the obstacle is completely clear inform the delayed driver of the delay time and restart him. Record the delay time on your sheet. Make this time full or half minutes. It is good practice to ask the driver to also record their delay time, but they do not need to discuss it with you.

The athlete is under Your control and incurs penalties from the moment the leading horse crosses the Entry Flags until the COMPLETE TURNOUT has passed through the Exit Flags.

To drive the obstacle correctly, the athlete must first pass through the Entry Flags and then through each pair of Lettered Gates in the correct sequence and direction, and finally out through the Exit Flags. The complete turnout must pass between the Gates. If an athlete drives part of the way through a gate in error, stops and reverses out, he has not made a course error. The RED Flag is always on the Right.

If a gate is driven out of sequence, the athlete must return and correct the mistake.

For Example: A, B, D, E, F is a WRONG COURSE

A, B, D, C, D, E, F, is a CORRECTED COURSE.

Once an athlete has gone wrong, all gates are NEUTRALISED, until the athlete corrects himself.

Once a gate has been negotiated correctly, it is FREE and may be driven again in either direction.

The only person to handle the Reins, Whip or Brake is the athlete, however the groom may handle the reins if the vehicle is stationary. The groom may help to prevent the athlete falling out of the vehicle.

The athlete **MUST** stop immediately and put a groom down whenever a horse has a **LEG OVER THE POLE, LEAD BAR, SHAFT OR TRACE**. You **MUST** instruct him to stop immediately.

Should a dislodgeable element be dislodged, it will incur a penalty. Grooms may not prevent a dislodgeable element from being moved.

Do not offer other assistance or guidance. If the athlete damages any part of an obstacle, blocking his way, he must put down a groom to remove the obstruction.

Outside assistance is allowed to right an overturned vehicle (but may not continue on the marathon), or help as the result of an accident, providing the grooms are dismounted.

If a groom puts two feet on the ground or any part of an obstacle, penalties will be incurred.

Grooms do not need to be on the vehicle when it leaves the Exit Flags.

After leaving the final obstacle, athletes may stop within 30 metres of the obstacle to make repairs.

They may only walk or trot to the finish. Please record any stops, cantering, circles or deviations from the marked course.

Please report any seemed excessive use of the whip or seemingly exhausted horses.

Please make extra notes on your sheet if a situation arises

Remember more information is better.

## MARATHON TIMEKEEPING INSTRUCTIONS

### WELCOME

Thank you for helping today, without you there could not be an event. Your main objective is to observe and record correctly and agree on what you have observed. Your work is important and valuable. Please stay until the judging sheets have been assessed in case the Ground Jury need any clarification of incidents within your obstacle. You will be at your start/finish gates for several hours so please take chairs and suitable clothing. When you arrive at your start/finish gate, please take time to familiarise yourself with the layout. Please park your car in such a position that it cannot interfere with any possible line the athletes may take. Position yourselves so that you are, lined up with the Start/Finish flags. Please stay at your Start/Finish gate until you are advised all competitors to have finished (they may not come through in numerical order). Thank you for all your efforts, please come back to the office and enjoy some refreshments. We ask you to wait while the results are being compiled as, occasionally, a competitor may question their results. In that case we will ask you to discuss your decision further with the Ground Jury. Thank you for your assistance. A member of the Ground Jury will visit you before the first competitor come through, to clarify anything you might need.

### INSTRUCTIONS

Please do not write down the athlete's number until you can see, and they confirm it. Each timekeeper will be provided with a Clock with a "time of day" display and instructed in its use. All timekeepers at the start and finish of each Section be provided with the complete list of Athletes and a running order. Timekeepers are required to record the Start and Finish times for their respective Section and to enter them on the Athlete's 'Marathon (Green) Time Card' and the 'Section Timer Record'. The Athlete and all Grooms must be on the carriage as it crosses the Start and Finish Line and passes through the compulsory turning flags in each Section. Outside the obstacles in the marathon, Grooms and Athletes are not allowed to dismount unless the Carriage is stationary. If the carriage overturns (on the course or in an obstacle), the penalty is Elimination and the Athlete may not continue on the Marathon.

## STARTERS

The timekeeper at the start of Section A, will be issued with the starting time schedule and must ensure that Athletes have been given a 'Marathon Time Card' (Green Card).

Athletes should be at the start of Section A at least 10 minutes before their published Start Time.

If an Athlete is not ready to start Section A at his scheduled time, the Timekeeper will start him at the earliest available time at his discretion, and record the actual starting time, and he must not be allowed to start less than two minutes before the next Athlete's starting time; which must be reported to the Technical Delegate or President of Jury, at the earliest opportunity.

Athletes must start each Section from the halt, with the leading Horse behind the start line. The Timekeeper will count down to the Start time. If an Athlete starts before the Timekeeper gives him authorisation, he will be recalled, a new start time will be given and the Marathon Time Card will be amended. If the Athlete fails to stop, when recalled, he may be Eliminated. A member of the Ground Jury must be made aware of the circumstances as soon as possible.

## FINISHING

The timing of the section ends when the nose of the leading Horse has passed the finish line.

Section penalties will apply until the whole turnout has passed the finish this line. Grooms cannot dismount until the finish line is crossed.

Carriages must pass the finish of Section E drawn by the number of Horses required for its class and on the designated number of wheels. Failure to comply will incur Elimination. Broken or missing tyres are acceptable.

Please make extra notes on your sheet if a situation arises

Remember more information is better.

**GUIDELINES FOR VETERINARIAN APPOINTEE AT CDTs**

Parameters for Fitness to continue:

Heart Rate	<64 beats per minute	bpm
Respiratory Rate	<40 breaths per minute	
Rectal Temperature	<41 °C	

**REST AREAS**

1. Ref Rule 132

**INSPECTIONS**

1. Refer Rules 44 and 45
2. If the parameters are not met at the 10 minute limit the combination will be eliminated from the competition.
3. The Vet in consultation with the Ground Jury Official may at the Athletes request allow more time for the horse/pony to reach the required parameters and if satisfied the horse/pony was able to continue, they may continue and finish Competition B. They will however remain Eliminated from the final placings.
  - 3.1. The Ground Jury Official can also withdraw the combination at any stage if horse/pony is showing distress

**HEART RATE ASSESSMENT.**

1. All heart rate assessments must be taken by the Veterinarian Appointee
2. Heart rate is the first parameter to be examined and recorded during inspection. It is an essential criterion to accurately assess the Horse's recovery and fitness to continue.
3. Every effort should be taken to accurately record the heart rate. If the examination of the heart rate is disrupted due to movement or excitement of the Horse rendering the examination impossible or inaccurate, the examination is stopped and recommenced when the Horse is settled, within the allowed time.
4. If the Athlete deliberately disrupts the Inspection, the Horse will fail.
5. When the Horse is presented for inspection, the stethoscope is applied to the left side of the chest wall at approximately the level of the elbow.
6. The VA should locate the best position to auscultate the heart i.e., where the heart is audible
7. A watch must be used to time the count
8. The watch is started when the heart beat is audible and the count starts on the next heartbeat. The watch can be stopped at 15 seconds if the count is 16 or less, at 30 seconds if the count is 32 or less. In both cases the heart rate can be recorded at 64 bpm or less.
9. If the heart rate is above 16 beats or 32 beats at 15 or 30 seconds respectively or if the heart beat is irregular, difficult to hear or demonstrates murmurs the count must continue for a full minute.

CRI over page

### **CARDIAC RECOVERY INDEX**

1. Can use Cardiac Recovery Index (CRI) if in doubt.
2. Involves the examination and recording of the heart rate as part of the metabolic assessment of the Horse.
3. Once the heart rate has been recorded.
4. The watch is restarted, and the horse has one minute to trot 80 m ( 40 out and 40 back) allowing for a gait assessment.
5. At the end of the minute a second heart rate is recorded.
6. The difference between the first and second heart rate is the CRI
7. At this examination the heart rate is recorded for up to one minute and the cardiac cycle is examined for any pathological signs that may indicate that the horse is unfit to continue.
8. CRI is a measure of a Horse's or Pony's fitness and how well it is responding to exercise demand. After rest from strenuous exercise when the HR is <64 beats/min the horse/pony is asked to trot 40m out and return and HR taken within approximately 30 seconds of return and compared with the pre-trot HR and it should be the same or less. If it is not, then this can be taken as an indication of a possible impending metabolic crisis.
9. This can be used in conjunction with other parameters, RR, Rectal Temp., CNS signs (dullness & depression), muscle cramps, reluctance to drink, reduced intestinal motility, synchronous diaphragmatic flutter and cardiac arrhythmia.

### **RESPIRATORY SYSTEM**

1. Abnormalities in rate or character of the breathing deemed by the VA to be of such a nature to endanger the safety of the Horse will be cause for Failure.

### **LAMENESS**

1. Lameness is defined as any abnormality in the gait or stance of a Horse, due to dysfunction of the musculoskeletal system. This is usually a result of pain but can be caused by neurologic or mechanical dysfunction. In a Horse, lameness is usually assessed at a walk and a trot by a Veterinarian Appointee.
2. During any inspection during the event, a Horse with an Irregular Gait, which must be consistently observable at trot or equivalent gait, is observable through evaluation by trotting the Horse on a loose lead in hand straight out and back, without prior flexion or deep palpation, which must be observed to cause pain, or threaten the immediate ability of the Horse to safely perform athletically will be removed from Competition.

### Combined Driving Trials Upgrading Points and Awards.

There are two separate points systems being run at Combined Drive Trials. The first, is the points earned to upgrade from Novice Driver Class and the Intermediate Class and second the points system used to get the placings for the Annual Points Prizes for Open, Intermediate, Novice, Multiple and Donkey Classes.

Island Councillors are responsible for keeping grading points and must update these and publish them on the website and in the Swingletree after each competition where grading points are awarded.

Competitors will be treated as a Horse / driver combination.

### Novice Driver and Intermediate Classes Upgrading Points.

Both these classes use the same system. Points are earned at each event and allotted as:

1st overall in the class:	4 points.
2nd overall in the class:	3 points.
3rd overall in the class:	2 points.
4th overall in the class:	1 point.

Where there are fewer than three competitors:

1st overall in the class:	2 points.
2nd overall in the class:	1 point.

Competitors upgrade from these two classes once they have earned 20 points in each class. Points are cumulative from one year to the next.

Annual Points Prizes for the Open Singles, Open Multiples, Intermediate, Novice Driver, Junior Driver, Donkeys and Mules.

All these categories have a separate Annual award.

The 5 best results for each competitor are counted for their final score.

Points are only for that season and do not carry forward to another season.

Points are allotted as follows:

Five Points for completing an event.

Plus:

6 points for overall category	Winner
5 points for overall category	2nd
4 points for overall category	3rd
3 points for overall category	4th
2 points for overall category	5th
1 point for overall category	6th

Drivers in the Open, Classes of CDTs and DODs are eligible to compete in this competition.

Drivers compete as normal in the Obstacle Driving (cones) phase of CDTs and DODs.

Only double clear times will be counted.

The points gained by a competitor for this competition will be calculated on the time allowed for the class the competitor is competing in less the actual time taken to complete the course; each second under the allowed time represents 1 point. \*

The fastest competitor is the one gaining the highest points and they are the winner.

Each cone course driven in a season at an affiliated event is eligible to be counted.

Any competitor with an elimination score or competing HC is ineligible to participate in this competition.

e.g. If a single open pony completes a double clear round in 145 seconds and the time allowed is 150 seconds then that pony is awarded 5 points.

## GUIDELINES FOR AWARDING A FITNESS TROPHY

Pleasure & Distance Driving NZ Inc. has developed these rules and guidelines for the awarding of a fitness trophy at the North Island Championships and they would form a good basis for any Club or Society that wishes to establish a fitness trophy at one of their events.

### Terms of Competition

All competitors wishing to compete for the trophy must register their intention prior to the start of Competition B

All competitors must complete the full marathon within their nominated class and finish within the allowed time. The competition is only open to those competitors competing in an Open Class  
It would be necessary to get the resting heart rate unharnessed prior to the start of the competition (to get a variation between the first and final test).

Any combination vetted out at the first or second veterinary inspection will not be eligible. The first veterinary inspection would be at the end of the Section D, and the second veterinary examination 30 minutes after the completion of Section E of Competition B.

The competitor must present their horse or pony for the second veterinary examination within 30 minutes after completion of Section E of Competition B.

The green card collected by the vet doing the second examination is to be used to verify compliance with the time scale.

Parameters to be assessed must be completed within 30 minutes after the completion of Section E and that time must not be exceeded.

Heart rate less than 56 bpm

Respiration rate less than 60 breaths per minute

Capillary refill less than 2 seconds and mucous membranes normal colour

Skin pinch test immediate collapse of skin tent, any delay indication a degree of dehydration.

There is to be no bit or harness chaffing.

Final observation lameness examination.

The winner would be the horse/pony who has not been eliminated who has the lowest variation in heart rate between the first and final pulse rate check.

## 6 Months Before

Select Venue Contact landowners

Check facilities yards' paddocks water etc. " " Camping, toilets, showers etc.

Convener Secretary

Organise President of Ground Jury Dressage Judges Technical Delegate Marathon Course

Designer Cone Course Judge Cone Course Designer Scorer Vet

Novice and Training Safety Inspector

Writers

Sponsors

First Aid person

Start list of Stewards

Apply for Affiliation

Send Approved Schedule and Entry Forms to Swingletree Order Ribbons Arrange Caterers

Steward's labels

## 6 Weeks Before

Arrange Officials' accommodation

Scorer's Office

Transport for Officials at event

Working Bee and Transport of Required Gear

Advertising

Collection of Prizes

Measure Marathon Course

## Two Weeks Before

Confirm All Officials and Stewards

Draw Marathon Map including Obstacle Plans if possible

Photocopy Dressage Tests

Stewards Sheets Start and Finish of Sections Obstacle Sheets Cone Course Sheets Marathon

cards Clipboards and Pens and Pencils Stop Watches Notice Board

Re-Measure Marathon Course Arrange Start times for all Three Competitions Print and Post

Programmed to Competitors and Judges Competitors Numbers

## One Week Before

Working Bee Build Dressage Arenas Cone Course Marathon Obstacles Check with Caterers

Fill Folders including competitor lists in relevant folders Allocate Stewards and Writers Rubbish

Bins Co-ordinate Stopwatches

Event Weekend

Official Inspection of All Courses Arrange Course Viewings

After Event

Thank You Letters and Payment for Officials, (if not handed out) Land Owners Sponsors Vet

Results to Swingletree,

Points Prize Co-Coordinator